# lecture 6: differentiation deep learning for vision

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Inria Rennes-Bretagne Atlantique

Rennes, Nov. 2018 - Jan. 2019



# logistics

- audio of lectures available: link shared via piazza
- related courses including coding assignments linked on course website
- oral presentations: selection of papers by Sunday Dec 16; graduate student to attend presentations on Monday Jan 21
- material marked as XXXX\*: some material like examples or details skipped during the lectures is to be studied at home; other material citing recent methods is really optional

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#### outline

gradient descent gradient computation automatic differentiation: units automatic differentiation: functions

ullet a first-order Taylor approximation of  $f:\mathbb{R}^d o \mathbb{R}$  at  $\mathbf{x}_0$  is

$$f_{\mathbf{x}_0}^{(1)}(\mathbf{x}) := f(\mathbf{x}_0) + (\mathbf{x} - \mathbf{x}_0)^{\top} \nabla f(\mathbf{x}_0)$$

i.e., the gradient points in the direction of the greatest increase rate

ullet a second-order approximation needs the Hessian matrix Hf

$$f_{\mathbf{x}_0}^{(2)}(\mathbf{x}) := f_{\mathbf{x}_0}^{(1)}(\mathbf{x}) + \frac{1}{2}(\mathbf{x} - \mathbf{x}_0)^{\top} (Hf(\mathbf{x}_0))(\mathbf{x} - \mathbf{x}_0)$$

• assuming f is locally convex with isotropic  $Hf(\mathbf{x}_0)=\frac{1}{\epsilon}I$ , the gradient of  $f_{\mathbf{x}_0}^{(2)}$  is

$$\nabla f_{\mathbf{x}_0}^{(2)}(\mathbf{x}) = \nabla f(\mathbf{x}_0) + \frac{1}{\epsilon}(\mathbf{x} - \mathbf{x}_0)$$

• so if we were to minimize this approximation instead of f, we would let this gradient vanish and solve for  $\mathbf{x}$ 

$$\arg\min_{\mathbf{x}} f_{\mathbf{x}_0}^{(2)}(\mathbf{x}) = \mathbf{x}_0 - \epsilon \nabla f(\mathbf{x}_0)$$

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$$\arg\min_{\mathbf{x}} f_{\mathbf{x}_0}^{(2)}(\mathbf{x}) = \mathbf{x}_0 - \epsilon \nabla f(\mathbf{x}_0)$$

this yields the update rule

$$\mathbf{x}^{(\tau+1)} = \mathbf{x}^{(\tau)} - \epsilon \nabla f(\mathbf{x}^{(\tau)})$$

*i.e.* , we are moving in the direction of the greatest decrease rate such that locally (depending on  $\epsilon$ )

$$f_{\mathbf{x}^{(\tau)}}^{(1)}(\mathbf{x}^{(\tau+1)}) = f(\mathbf{x}^{(\tau)}) + (\mathbf{x}^{(\tau+1)} - \mathbf{x}^{(\tau)})^{\top} \nabla f(\mathbf{x}^{(\tau)})$$
$$= f(\mathbf{x}^{(\tau)}) - \epsilon \nabla f(\mathbf{x}^{(\tau)})^{\top} \nabla f(\mathbf{x}^{(\tau)})$$
$$\leq f(\mathbf{x}^{(\tau)})$$

• the step size  $\epsilon$  is inversely proportional to the curvature we assume for f at the local minimum

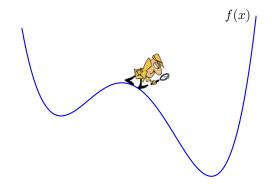
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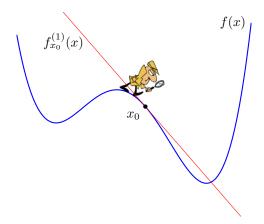
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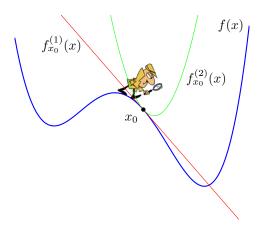
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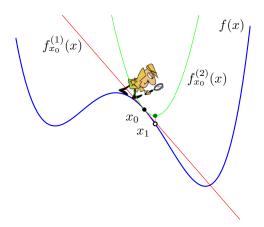
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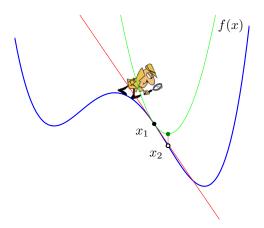


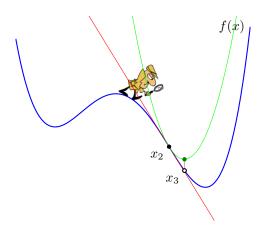


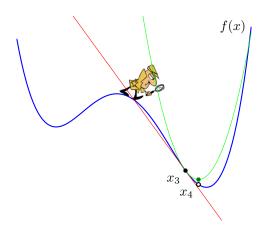


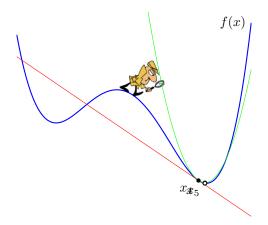


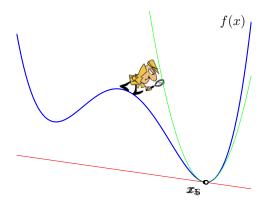


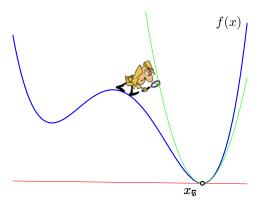


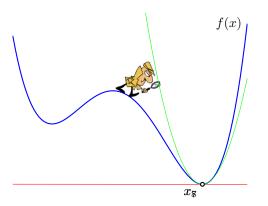


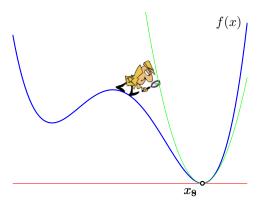


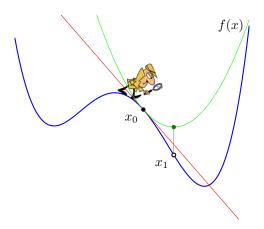


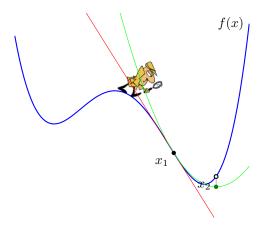


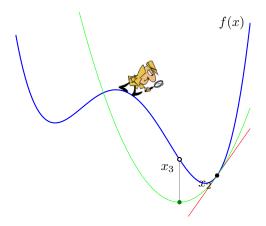


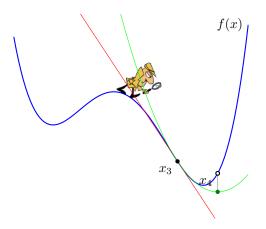


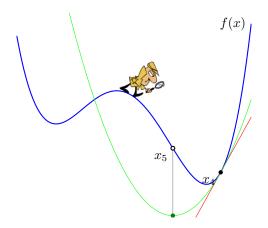


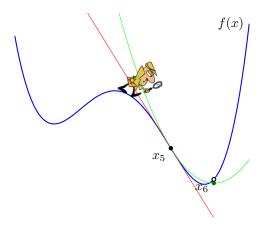


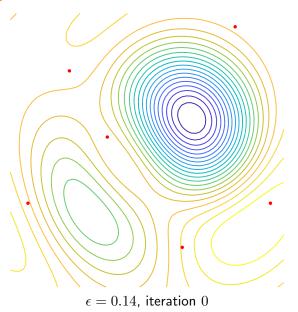


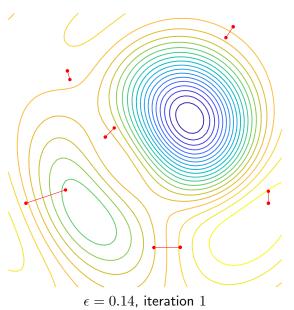


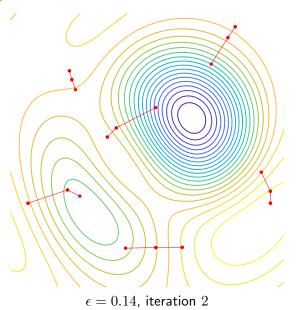


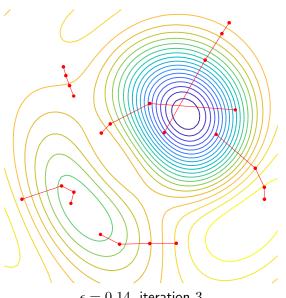


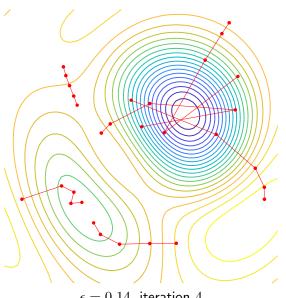


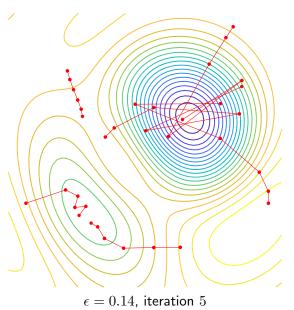


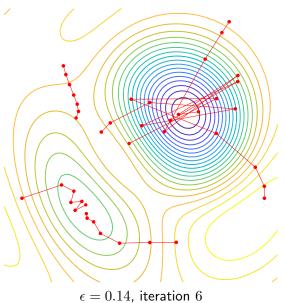


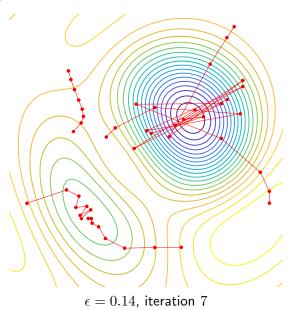


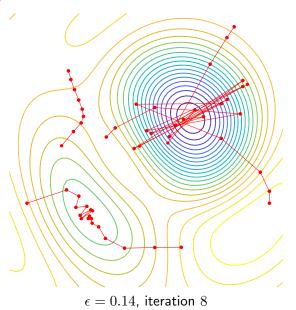


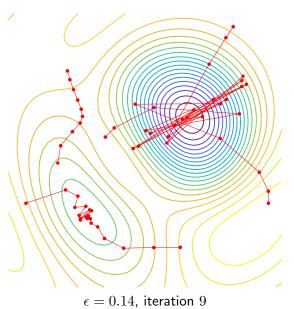


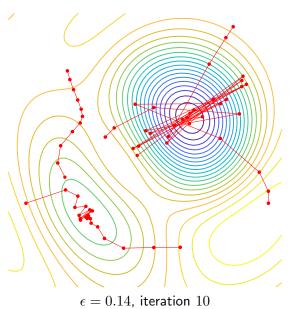


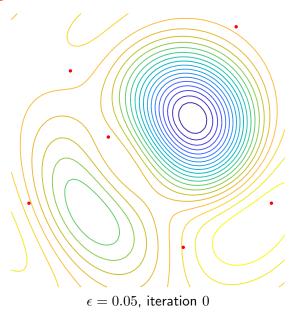


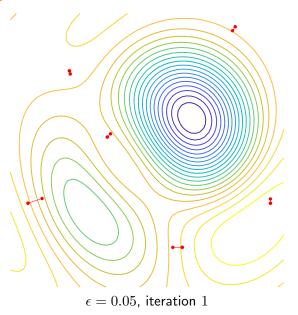


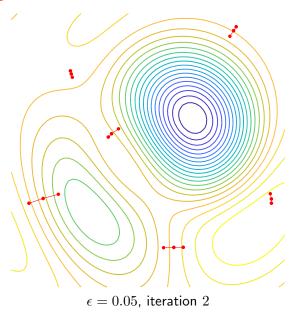


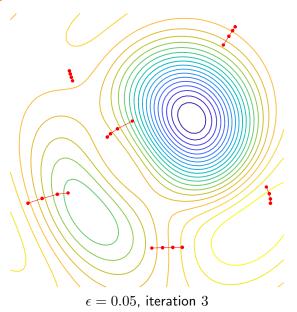


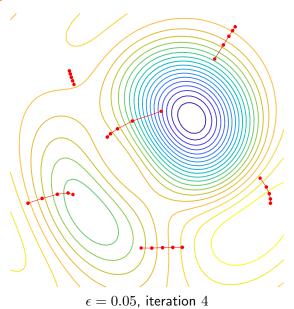


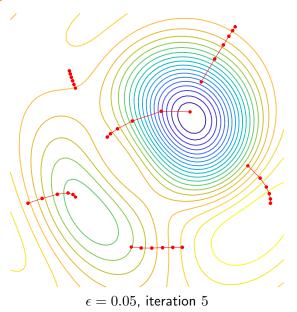


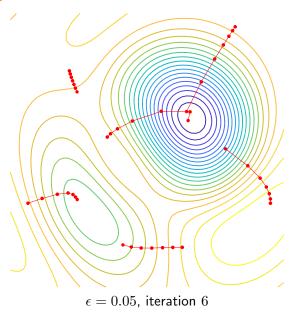


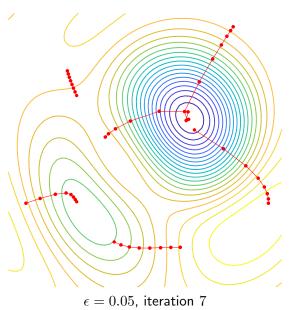


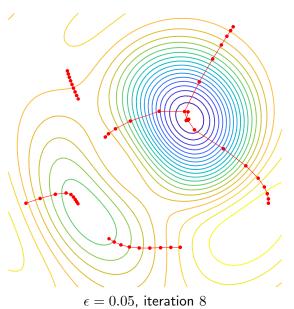


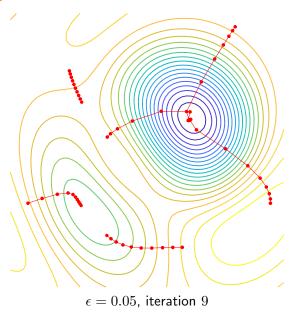


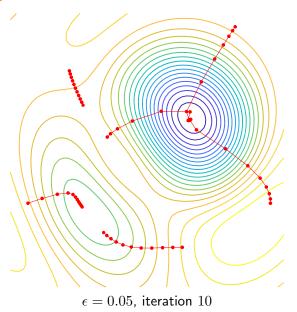


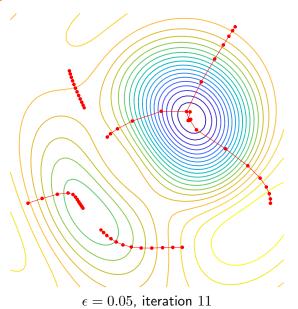


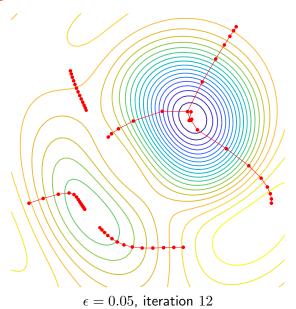


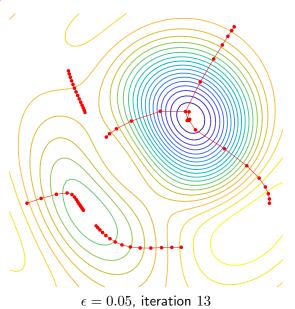


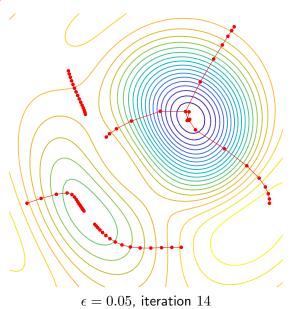


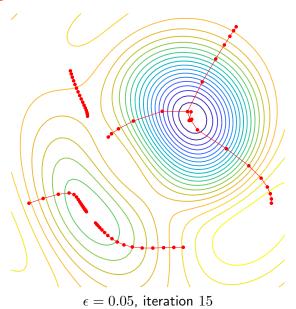


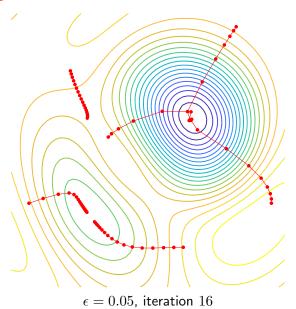


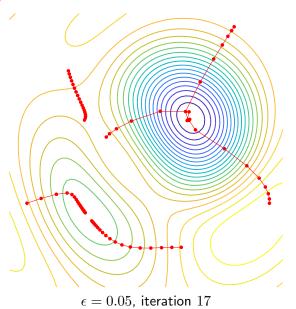


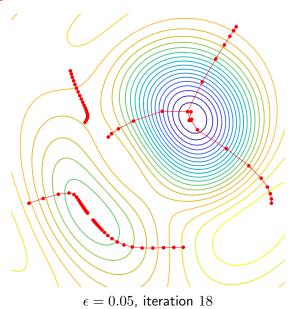


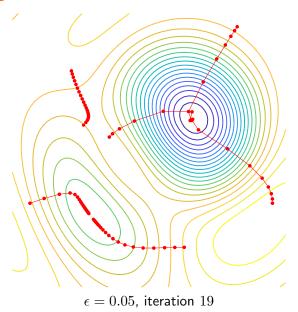


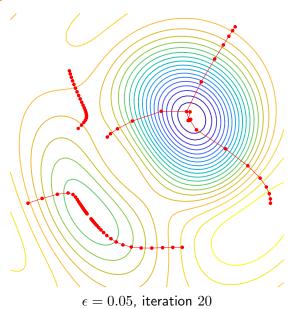


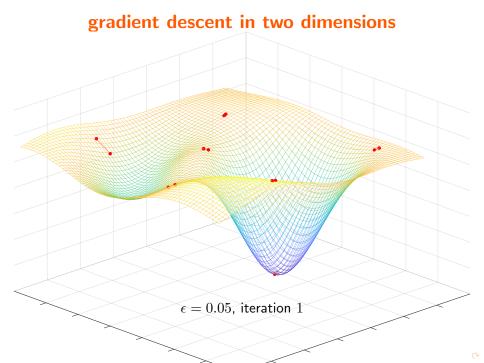


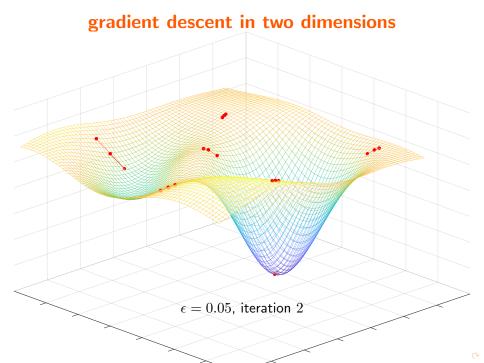


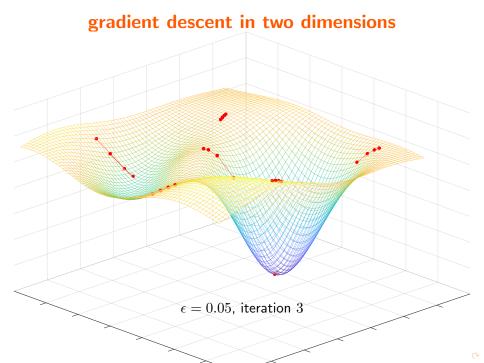


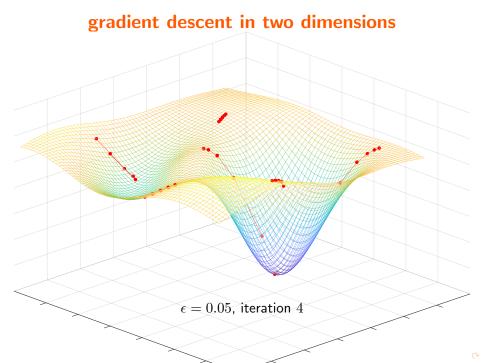


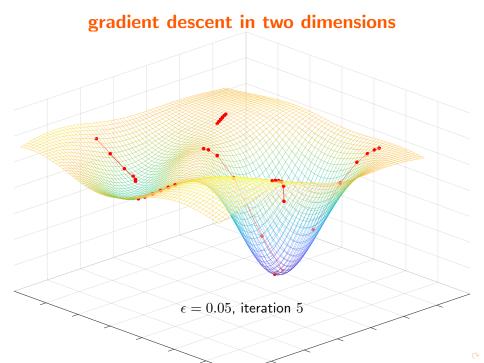


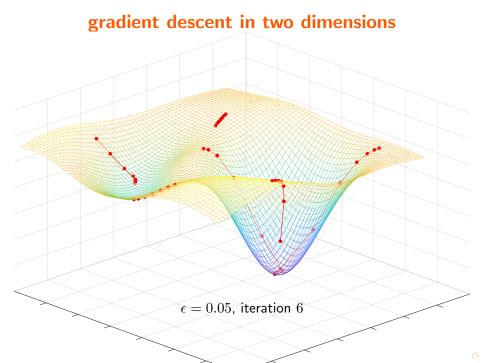


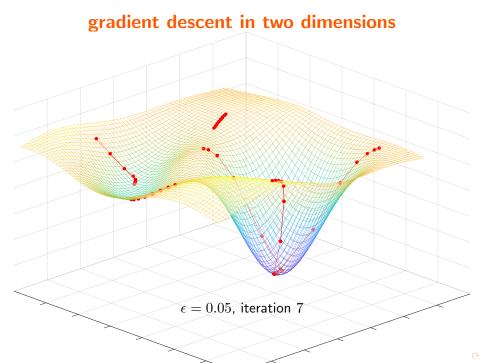


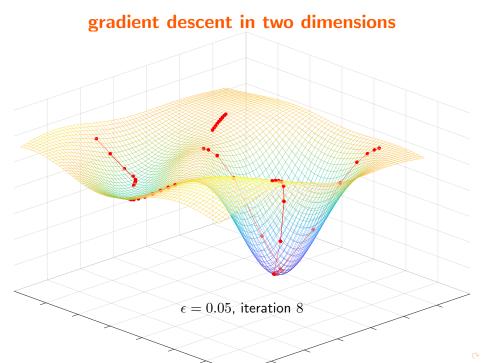


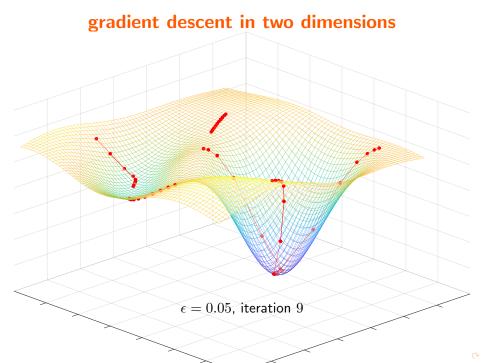


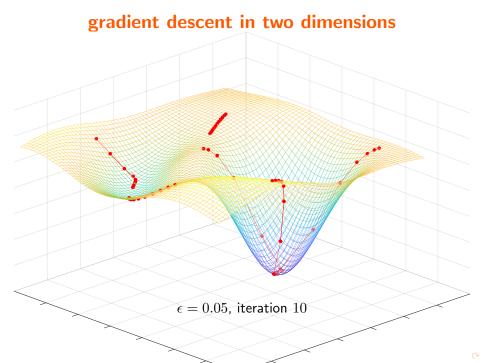


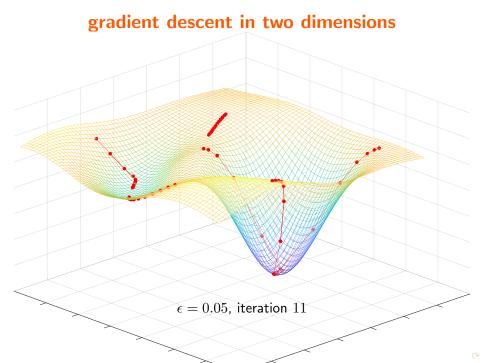


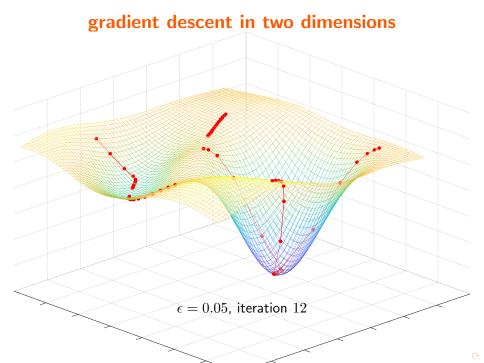


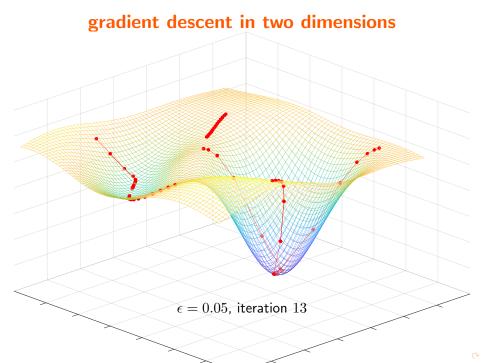


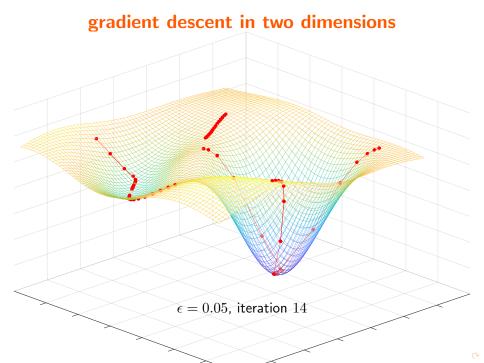


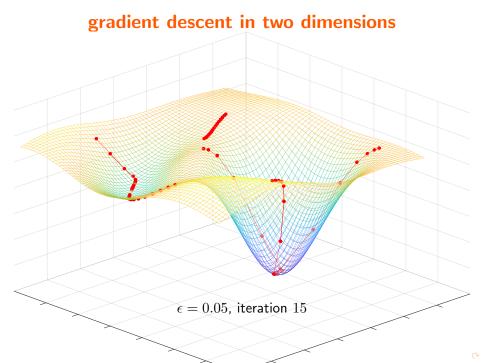


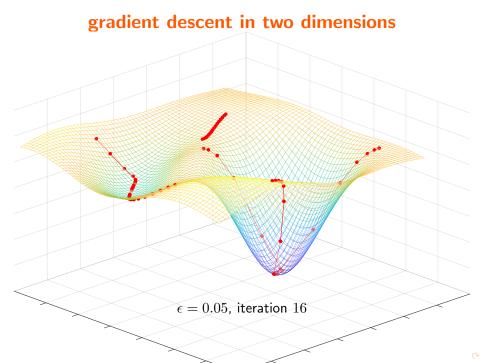


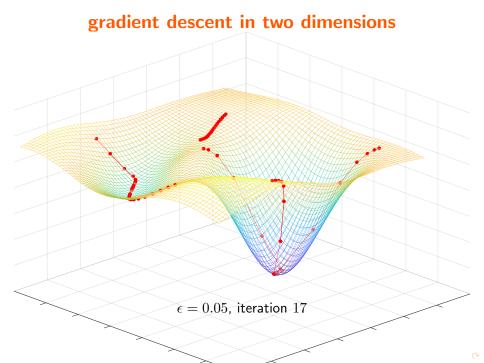


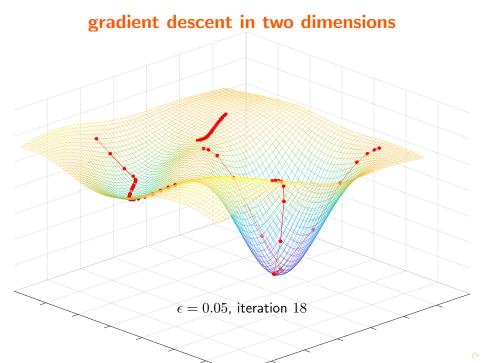


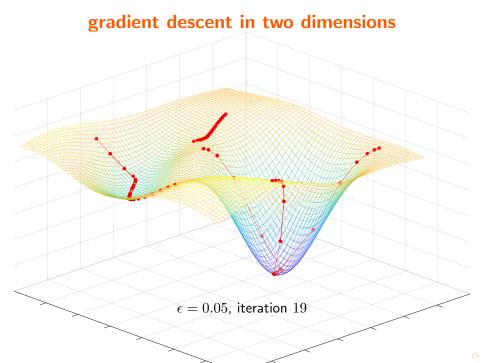


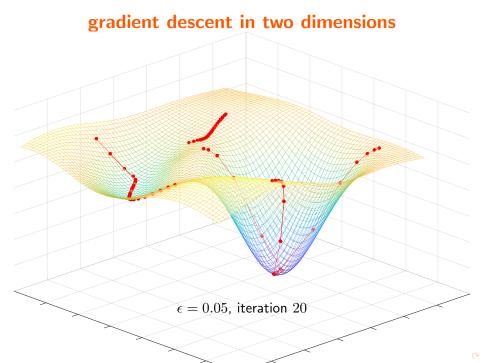












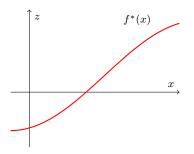
## problems

- f non-convex: local minima
- $d \times d$  Hessian matrix too expensive (d can be millions): unknown curvature
- high condition number: elongated regions
- plateaus, saddle points: no progress
- $\nabla f = \sum_{i=1}^n \nabla f_i$  itself too expensive (n can also be millions)

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[Robbins and Monro 1951]



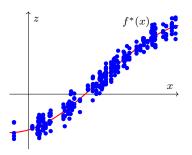
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$$f^*(x) := \mathbb{E}[z|x]$$
  $f(x) := \frac{1}{n} \sum_{i=1}^n f_i(x)$ 

• we would like to estimate a root  $x^*$  of f where  $f(x^*) = 0$ 



[Robbins and Monro 1951]



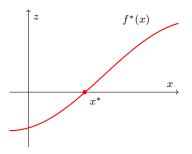
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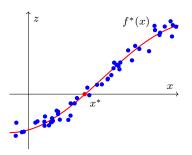


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• then we can estimate  $x^*$  sequentially

$$x^{(\tau+1)} = x^{(\tau)} - \epsilon_{\tau} z(x^{(\tau)}) = x^{(\tau)} - \epsilon_{\tau} f_i(x^{(\tau)})$$

where  $z(x^{(\tau)})$  is an observation of z when  $x=x^{(\tau)}$  and i is a random index in  $\{1,\ldots,n\}$ 

## sufficient conditions for convergence

successive corrections decrease in magnitude

$$\lim_{\tau \to \infty} \epsilon_{\tau} = 0$$

• the algorithm does not converge short of the root

$$\sum_{\tau=1}^{\infty} \epsilon_{\tau} = \infty$$

the accumulated "noise" has finite variance

$$\sum_{\tau=1}^{\infty} \epsilon_{\tau}^2 < \infty$$

## online gradient descent

- now, replace x by the parameters  $\theta$  of our model, and f by  $\nabla E$ , the gradient of our empirical risk
- the update rule becomes

$$\boldsymbol{\theta}^{(\tau+1)} \leftarrow \boldsymbol{\theta}^{(\tau)} - \epsilon_{\tau} \nabla E_i(\boldsymbol{\theta}^{(\tau)})$$

• and, under the same conditions, it converges to a root of

$$\nabla E(\boldsymbol{\theta}) = \frac{1}{n} \sum_{i=1}^{n} \nabla E_i(\boldsymbol{\theta}) = \frac{1}{n} \sum_{i=1}^{n} \nabla L(f(\mathbf{x}_i; \boldsymbol{\theta}), t_i)$$

that is, to a local minimum of E

mini-batch gradient descent is similar but with less "stochastic noise"

## online gradient descent

- now, replace x by the parameters  $\theta$  of our model, and f by  $\nabla E$ , the gradient of our empirical risk
- the update rule becomes

$$\boldsymbol{\theta}^{(\tau+1)} \leftarrow \boldsymbol{\theta}^{(\tau)} - \epsilon_{\tau} \nabla E_i(\boldsymbol{\theta}^{(\tau)})$$

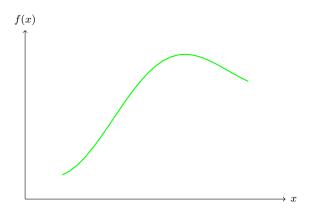
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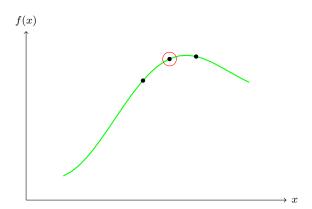
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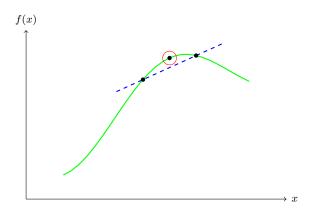
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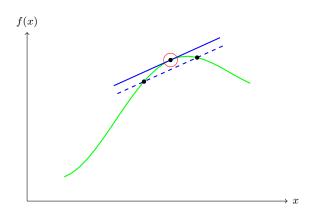
• mini-batch gradient descent is similar but with less "stochastic noise"

# gradient computation









$$\frac{df}{dx}(x) \approx \frac{f(x+\delta) - f(x-\delta)}{2\delta}$$

ullet given  $f:\mathbb{R}^p \to \mathbb{R}$ , its gradient is the vector function

$$\nabla f := \left(\frac{\partial f}{\partial x_1}, \dots, \frac{\partial f}{\partial x_p}\right)$$

• each partial derivative  $\frac{\partial f}{\partial x_i}$  can be approximated at  ${\bf x}$  by the symmetric difference formula

$$\Delta_i f(\mathbf{x}; \delta) := \frac{f(\mathbf{x} + \delta \mathbf{e}_i) - f(\mathbf{x} - \delta \mathbf{e}_i)}{2\delta}$$

for small  $\delta > 0$ , where  $\mathbf{e}_i$  is the i standard basis vector of  $\mathbb{R}^m$ 

• in practice, the smallest  $\delta$  should be used that does not cause numerical issues, e.g.  $\delta \in [10^{-10}, 10^{-5}]$  for double-precision arithmetic

• given  $f: \mathbb{R}^p \to \mathbb{R}$ , its gradient is the vector function

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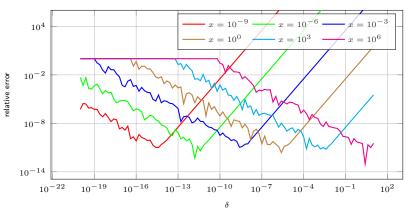
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• relative error for  $f(x) = x^3$ ,  $\nabla f(x) = 3x^2$ 

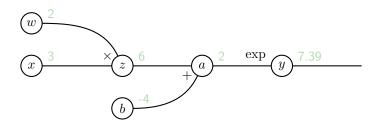
$$\frac{|\Delta f(x;\delta) - \nabla f(x)|}{\nabla f(x)}$$

## numerical vs. analytical

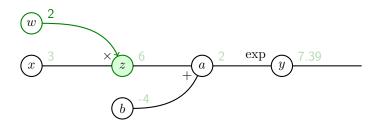
- apart from accuracy issues, the numerical approximation is impractical in high dimensions: one evaluation of  $\Delta f$  requires 2p evaluations of f, and dimension p is easily in the order of millions
- ullet we turn to analytical computation of the gradient, which costs roughly as much as one evaluation of f
- but the numerical approximation always remains useful for double-checking

## analytical computation

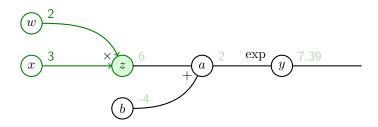
- all derivatives we care about are the derivatives of the error function with respect to the model parameters: the error function is scalar and we need its gradient
- we are going to write the error function as a composition of simpler functions, and use the chain rule to compute the gradient efficiently
- the error function can be as complex as a program with control flow statements
- each component function, called a unit, is assumed to be at least piecewise differentiable with a known formula for its derivative
- a unit may be a vector function, so we need Jacobian matrices in general, not just gradients



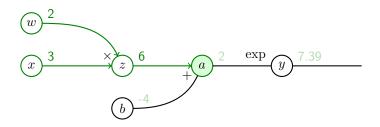
- $y = e^{wx+b}$  is broken down into  $y = e^a$ , a = z + b, z = wx
- we seek  $\frac{\partial y}{\partial w}$ ,  $\frac{\partial y}{\partial x}$ ,  $\frac{\partial y}{\partial b}$  for (w,x,b)=(2,3,-4)
- $\frac{\partial y}{\partial y} = 1$ ,  $\frac{\partial y}{\partial a} = e^a = 7.39$ ,  $\frac{\partial y}{\partial b} = \frac{\partial y}{\partial a} \frac{\partial a}{\partial b} = \frac{\partial y}{\partial a} = 7.39$ ,  $\frac{\partial y}{\partial z} = \frac{\partial y}{\partial a} \frac{\partial a}{\partial z} = \frac{\partial y}{\partial a} = 7.39$ ,  $\frac{\partial y}{\partial x} = \frac{\partial y}{\partial z} \frac{\partial z}{\partial x} = \frac{\partial y}{\partial z} w = 14.78$ ,  $\frac{\partial y}{\partial z} = \frac{\partial y}{\partial z} \frac{\partial z}{\partial z} = \frac{\partial y}{\partial z} x = 22.17$



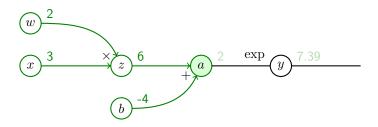
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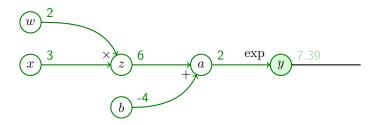
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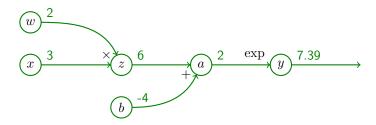
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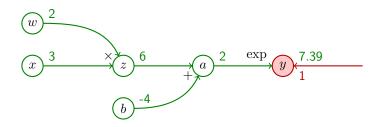
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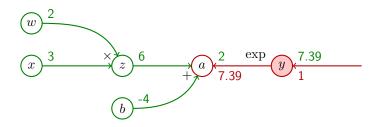


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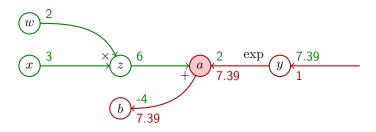
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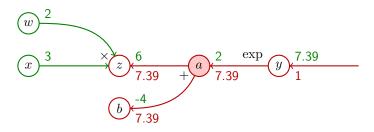
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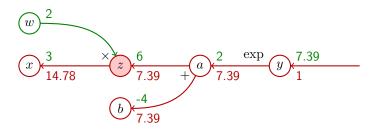


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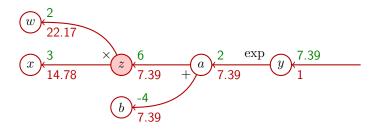
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### vector functions: derivative

• a function  $f: \mathbb{R}^p \to \mathbb{R}^q$  is differentiable at  $\mathbf{x}$  if there is a  $q \times p$  matrix A such that

$$\frac{f(\mathbf{x} + \mathbf{h}) - f(\mathbf{x}) - A \cdot \mathbf{h}}{|\mathbf{h}|} \to \mathbf{0}$$

as  $h \to 0$ ; matrix A is the derivative of f at x, denoted as Df(x)

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$$f(\mathbf{x}) = A\mathbf{x}$$

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### vector functions: derivative vs. Jacobian

• given  $f = (f_1, \dots, f_q) : \mathbb{R}^p \to \mathbb{R}^q$  whose its partial derivatives exist at  $\mathbf{x}$ , and  $\mathbf{y} = f(\mathbf{x})$ , its Jacobian matrix at  $\mathbf{x}$  can be written as

$$\frac{\partial \mathbf{y}}{\partial \mathbf{x}} = \frac{\partial f}{\partial \mathbf{x}} := \begin{pmatrix} \frac{\partial f_1}{\partial x_1} & \dots & \frac{\partial f_1}{\partial x_p} \\ \vdots & \ddots & \vdots \\ \frac{\partial f_q}{\partial x_1} & \dots & \frac{\partial f_q}{\partial x_p} \end{pmatrix}$$

• if f is differentiable at x, its derivative at x is

$$Df(\mathbf{x}) := \begin{pmatrix} D_1 f_1 & \dots & D_p f_1 \\ \vdots & \ddots & \vdots \\ D_1 f_q & \dots & D_p f_q \end{pmatrix} (\mathbf{x})$$

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# scalar functions: derivative vs. gradient

• the gradient of a scalar  $f: \mathbb{R}^p \to \mathbb{R}$  with respect to an input vector  $\mathbf{x}$  is a column vector in  $\mathbb{R}^p$ , the same size as  $\mathbf{x}$ 

$$\nabla f := \left(\frac{\partial f}{\partial x_1}, \dots, \frac{\partial f}{\partial x_p}\right)$$

• in contrast, the derivative is an  $1 \times p$  row vector

$$Df(\mathbf{x}) := \left(\frac{\partial f}{\partial x_1} \dots \frac{\partial f}{\partial x_p}\right) = (\nabla f)^{\top}$$

 $\bullet$  the following analysis uses derivatives/Jacobians, so we will transpose them to make them compatible with x

• if  $f: \mathbb{R}^p \to \mathbb{R}^q$  is differentiable at  $\mathbf{x}$  and  $g: \mathbb{R}^q \to \mathbb{R}^r$  is differentiable at  $\mathbf{y} = f(\mathbf{x})$ , then  $g \circ f: \mathbb{R}^p \to \mathbb{R}^r$  is differentiable at  $\mathbf{x}$  and

$$D(g \circ f)(\mathbf{x}) = Dg(\mathbf{y}) \cdot Df(\mathbf{x})$$

#### where · denotes matrix multiplication

$$\frac{\partial \mathbf{z}}{\partial \mathbf{x}_1} = \frac{\partial \mathbf{z}}{\partial \mathbf{x}_2} \cdot \frac{\partial \mathbf{x}_2}{\partial \mathbf{x}_1}$$



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$$\frac{\partial \mathbf{z}}{\partial \mathbf{x}_1} = \frac{\partial \mathbf{z}}{\partial \mathbf{x}_2} \cdot \frac{\partial \mathbf{x}_2}{\partial \mathbf{x}_1}$$



• if  $f: \mathbb{R}^p \to \mathbb{R}^q$  is differentiable at  $\mathbf{x}$  and  $g: \mathbb{R}^q \to \mathbb{R}^r$  is differentiable at  $\mathbf{y} = f(\mathbf{x})$ , then  $g \circ f: \mathbb{R}^p \to \mathbb{R}^r$  is differentiable at  $\mathbf{x}$  and

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$$g$$

$$\mathbf{x}$$

$$\mathbf{x}_1$$

$$\mathbf{x}_2$$

$$\mathbf{x}_3$$

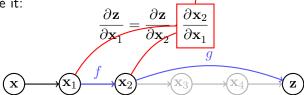
$$\mathbf{x}_4$$

$$\mathbf{z}$$

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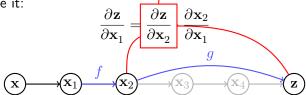
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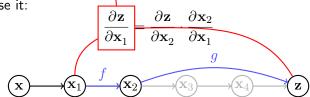
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how to use it:

$$\frac{\partial \mathbf{z}}{\partial \mathbf{x}_1} = \frac{\partial \mathbf{z}}{\partial \mathbf{x}_2} \cdot \frac{\partial \mathbf{x}_2}{\partial \mathbf{x}_1}$$

$$g$$

$$\mathbf{x} \qquad \mathbf{x}_1 \qquad \mathbf{x}_2 \qquad \mathbf{x}_3 \qquad \mathbf{x}_4 \qquad \mathbf{z}$$

• now, for all i, let us call the partial derivatives

$$d\mathbf{x}_i^\top := \frac{\partial \mathbf{z}}{\partial \mathbf{x}_i}$$



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how to use it:

$$\frac{1}{\partial \mathbf{x}_1} = \frac{1}{\partial \mathbf{x}_2} \cdot \frac{1}{\partial \mathbf{x}_1}$$

$$\frac{g}{d\mathbf{x}_1} \quad \frac{g}{d\mathbf{x}_2} \quad \mathbf{z}$$

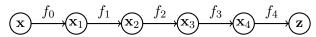
• then, we are back-propagating from  $d\mathbf{x}_2$  to  $d\mathbf{x}_1$ 

$$d\mathbf{x}_1^{\top} = d\mathbf{x}_2^{\top} \cdot Df(\mathbf{x}_1)$$



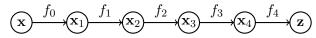
# chaining

• let  $f = f_4 \circ f_3 \circ f_2 \circ f_1 \circ f_0$  and  $\mathbf{z} = f(\mathbf{x})$ 



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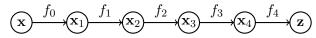
• we apply the chain rule

$$\frac{\partial \mathbf{z}}{\partial \mathbf{x}} = Df(\mathbf{x}) = D(f_4 \circ f_3 \circ f_2 \circ f_1)(\mathbf{x}_1) \cdot Df_0(\mathbf{x}) 
= D(f_4 \circ f_3 \circ f_2)(\mathbf{x}_2) \cdot Df_1(\mathbf{x}_1) \cdot Df_0(\mathbf{x}) 
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= d\mathbf{x}_1^\top \cdot Df_0(\mathbf{x})$$

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## chaining

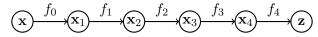
• let  $f = f_4 \circ f_3 \circ f_2 \circ f_1 \circ f_0$  and  $\mathbf{z} = f(\mathbf{x})$ 



ullet we apply the chain rule, then collect back into factors  $d\mathbf{x}_i$ 

$$\frac{\partial \mathbf{z}}{\partial \mathbf{x}} = Df(\mathbf{x}) = D(f_4 \circ f_3 \circ f_2 \circ f_1)(\mathbf{x}_1) \cdot Df_0(\mathbf{x}) 
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# back-propagation



#### forward pass

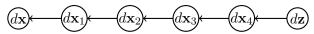
$$\mathbf{x}_1 = f_0(\mathbf{x}) \quad \mathbf{x}_2 = f_1(\mathbf{x}_1) \quad \mathbf{x}_3 = f_2(\mathbf{x}_2) \quad \mathbf{x}_4 = f_3(\mathbf{x}_3) \quad \mathbf{z} = f_4(\mathbf{x}_4)$$

# back-propagation

$$(\mathbf{x}) \xrightarrow{f_0} (\mathbf{x}_1) \xrightarrow{f_1} (\mathbf{x}_2) \xrightarrow{f_2} (\mathbf{x}_3) \xrightarrow{f_3} (\mathbf{x}_4) \xrightarrow{f_4} (\mathbf{z})$$

#### forward pass

$$\mathbf{x}_1 = f_0(\mathbf{x})$$
  $\mathbf{x}_2 = f_1(\mathbf{x}_1)$   $\mathbf{x}_3 = f_2(\mathbf{x}_2)$   $\mathbf{x}_4 = f_3(\mathbf{x}_3)$   $\mathbf{z} = f_4(\mathbf{x}_4)$ 



#### backward pass

$$d\mathbf{z}^{\top} = I \qquad d\mathbf{x}_{4}^{\top} = d\mathbf{z}^{\top} \cdot Df_{4}(\mathbf{x}_{4}) \quad d\mathbf{x}_{3}^{\top} = d\mathbf{x}_{4}^{\top} \cdot Df_{3}(\mathbf{x}_{3})$$
$$d\mathbf{x}_{2}^{\top} = d\mathbf{x}_{3}^{\top} \cdot Df_{3}(\mathbf{x}_{3}) \quad d\mathbf{x}_{1}^{\top} = d\mathbf{x}_{2}^{\top} \cdot Df_{1}(\mathbf{x}_{1}) \quad d\mathbf{x}^{\top} = d\mathbf{x}_{1}^{\top} \cdot Df_{0}(\mathbf{x})$$

# back-propagation is dynamic programming

- ullet we need to store all the  $\mathbf{x}_i$  that we compute in the forward pass before the backward pass begins
- the  $d\mathbf{x}_i$  can be computed on the fly in reverse order on a chain, but may need to be all stored on a general network structure
- that's exactly what we do in dynamic programming: break the
  problem down into a collection of smaller, overlapping subproblems,
  store their solutions and save computation time at the expense of a
  (hopefully) modest expenditure in storage space
- as in all dynamic programming problems, there is a bottom-up approach that we have just described, and a top-down approach coming out of the recursive formulation through memoization; this can be useful if we are looking for the derivative with respect to only few parameters

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# partial derivatives

 $\bullet$  in the following, for any vector  $\mathbf x$  appearing in our function, we will use the symbol

$$d\mathbf{x}^{\top} := \frac{\partial}{\partial \mathbf{x}}$$

for the partial derivative operator of any quantity with respect to  ${\bf x}$ 

- in practice, we will apply this to the quantity we want to optimize, i.e
   the error
- the error gradient will consist of the partial derivatives with respect to the model parameters, but we still need to compute partial derivatives with respect to all variables appearing in back-propagation

## partial derivatives

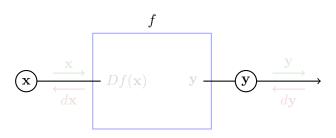
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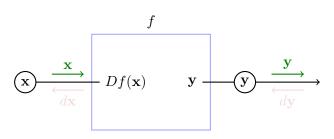
### nodes



- to every variable y is associated a node with the function f that produces it, from input variable x
- given  $\mathbf{x}$ , derivative  $Df(\mathbf{x})$  is "stored", and output  $\mathbf{y}$  is computed and flows forward
- ullet given  $d\mathbf{y}$ , partial derivative  $d\mathbf{x}$  is computed and flows backward

$$d\mathbf{x}^{\top} = d\mathbf{y}^{\top} \cdot Df(\mathbf{x}) \quad \text{or} \quad \frac{\partial}{\partial \mathbf{x}} = \frac{\partial}{\partial \mathbf{y}} \cdot \frac{\partial \mathbf{y}}{\partial \mathbf{x}}$$

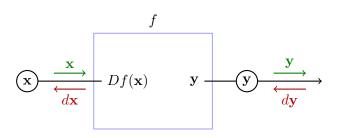
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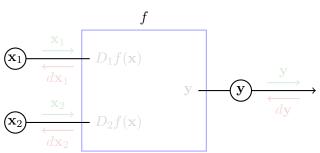
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# splitting the input



- we split input vector  $\mathbf{x}$  into subvectors as  $\mathbf{x} = (\mathbf{x}_1, \mathbf{x}_2)$
- then, the derivative consists of blocks stacked horizontally

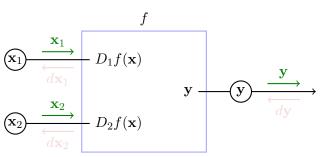
$$Df(\mathbf{x}) = (D_1 f \ D_2 f)(\mathbf{x}) \quad \text{or} \quad \frac{\partial \mathbf{y}}{\partial \mathbf{x}} = \begin{pmatrix} \frac{\partial \mathbf{y}}{\partial \mathbf{x}_1} & \frac{\partial \mathbf{y}}{\partial \mathbf{x}_2} \end{pmatrix}$$

•  $d\mathbf{x}$  is also split as  $d\mathbf{x} = (d\mathbf{x}_1, d\mathbf{x}_2)$  and  $d\mathbf{x}^\top = d\mathbf{y}^\top \cdot Df(\mathbf{x})$  becomes

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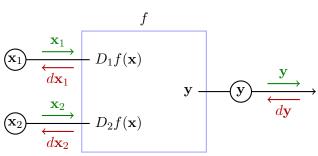
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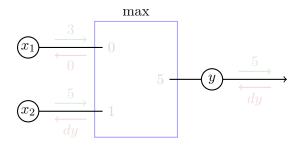
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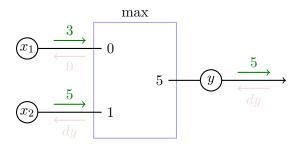
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### example: maximum



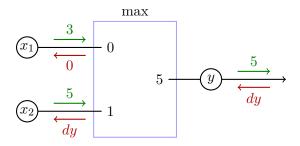
- if  $f(x_1, x_2) = \max(x_1, x_2)$ , then  $D_i f(x_1, x_2) = \mathbb{1}[x_i = \max(x_1, x_2)]$
- and dy is routed into the branch of the maximum input

### example: maximum



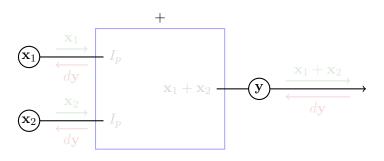
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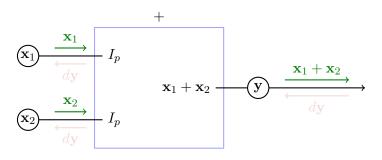
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### example: sum



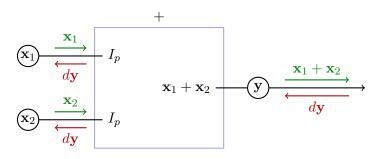
- if  $f(\mathbf{x}_1, \mathbf{x}_2) = \mathbf{x}_1 + \mathbf{x}_2$  and  $\mathbf{x}_i \in \mathbb{R}^p$ , then  $D_i f(\mathbf{x}_1, \mathbf{x}_2) = I_p$
- and dy is distributed to both branches

### example: sum



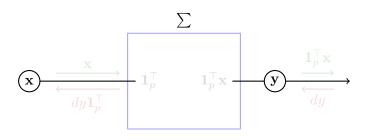
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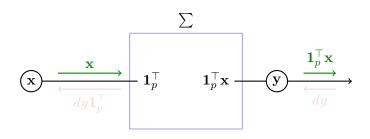
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### example: vector sum\*



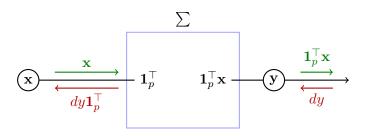
- if  $f(\mathbf{x}) = \mathbf{1}_p^{\top}\mathbf{x} = \sum_{i=1}^p x_i$  and  $\mathbf{x} \in \mathbb{R}^p$ , then  $Df(\mathbf{x}) = \mathbf{1}_p^{\top}$
- ullet and dy is distributed to every element

### example: vector sum\*



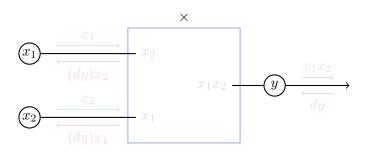
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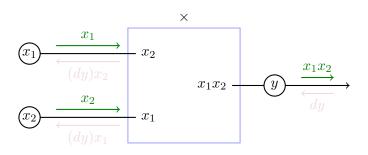
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### example: product\*



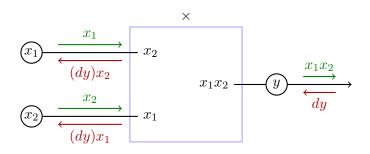
- ullet if  $f(x_1,x_2)=x_1x_2$ , then  $D_1f(x_1,x_2)=x_2$  and  $D_2f(x_1,x_2)=x_1$
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### example: product\*



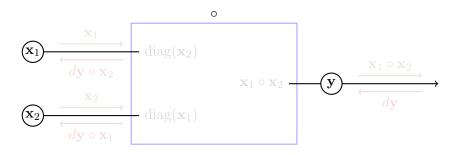
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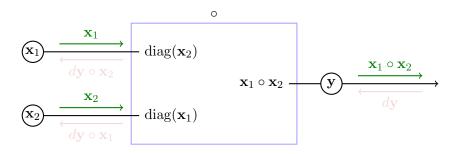
## example: Hadamard (element-wise) product\*



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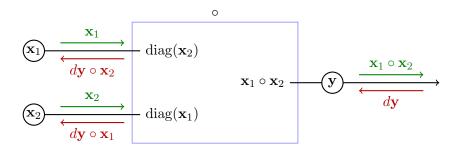
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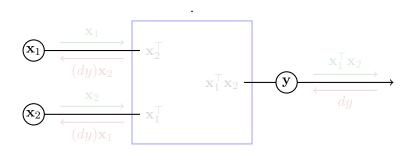


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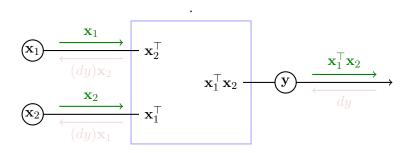
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## example: dot product\*



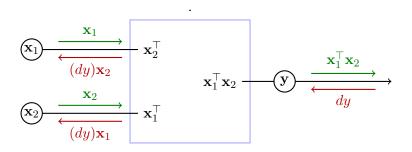
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## splitting the output

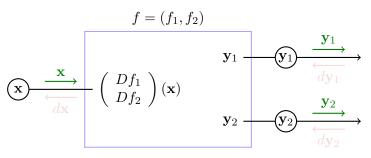
- we split output  $\mathbf{y}$  into subvectors as  $\mathbf{y} = (\mathbf{y}_1, \mathbf{y}_2) = (f_1(\mathbf{x}), f_2(\mathbf{x}))$
- then, the derivative consists of blocks stacked vertically

$$Df(\mathbf{x}) = (Df_1; Df_2)(\mathbf{x}) \quad \text{or} \quad \frac{\partial \mathbf{y}}{\partial \mathbf{x}} = \left(\frac{\partial \mathbf{y}_1}{\partial \mathbf{x}}; \frac{\partial \mathbf{y}_2}{\partial \mathbf{x}}\right)$$

•  $d\mathbf{y}$  is also split as  $d\mathbf{y} = (d\mathbf{y}_1, d\mathbf{y}_2)$  and  $d\mathbf{x}^\top = d\mathbf{y}^\top \cdot Df(\mathbf{x})$  becomes

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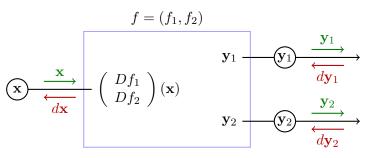
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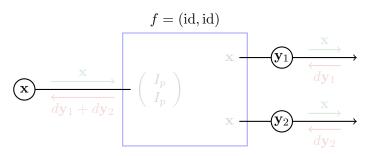
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# example: splitter (sharing)



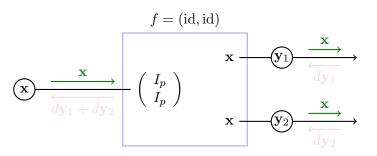
- if  $f(\mathbf{x}) = (\mathbf{x}, \mathbf{x})$  and  $\mathbf{x} \in \mathbb{R}^p$ , then  $Df(\mathbf{x}) = (I_p; I_p)$
- and the node behaves like sum backwards

$$d\mathbf{x} = d\mathbf{y}_1 + d\mathbf{y}_2$$
 or  $\frac{\partial}{\partial \mathbf{x}} = \frac{\partial}{\partial \mathbf{y}_1} + \frac{\partial}{\partial \mathbf{y}_2}$ 

 whenever a variable is shared (used more than once), we need to sum the gradients flowing from all paths where it appears



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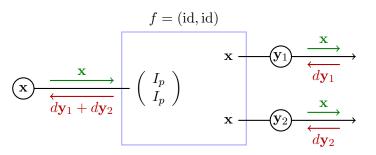
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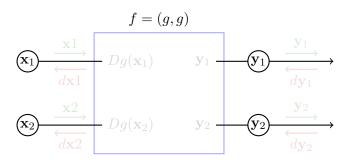
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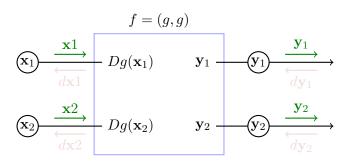
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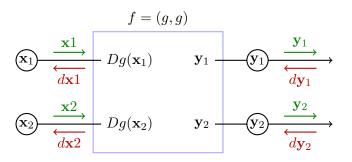
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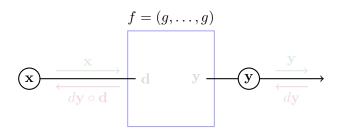
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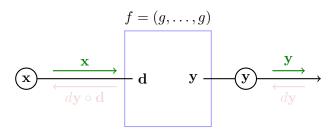
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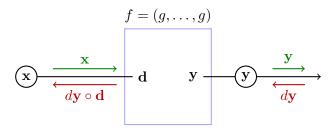
- if  $\mathbf{x} \in \mathbb{R}^p$  and f is element-wise with  $f(\mathbf{x}) = (g(x_1), \dots, g(x_p))$  where  $g : \mathbb{R} \to \mathbb{R}$ , then  $Df(\mathbf{x}) = \operatorname{diag} \mathbf{d}$  is diagonal, where  $\mathbf{d} = (Dg(x_1), \dots, Dg(x_p))$
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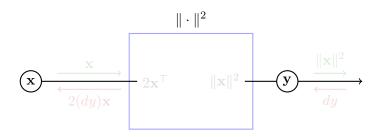
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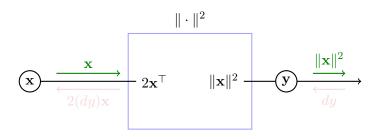
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## example: squared norm\*



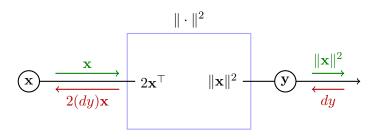
- if  $f(\mathbf{x}) = \|\mathbf{x}\|^2$  then  $Df(\mathbf{x}) = 2\mathbf{x}^{\top}$
- and dy is multiplied by  $2\mathbf{x}^{\top}$ ; this can be seen by composing a splitter (factor 2) with a dot product (factor  $\mathbf{x}^{\top}$ )

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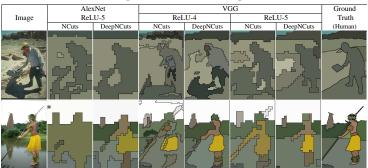
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#### matrix derivatives\*

[lonescu et al. 2015]



- derivatives for
  - SVD decomposition  $A = U\Sigma V^{\top}$
  - eigenvalue decomposition  $A = U\Sigma U^{\top}$
  - nonlinear matrix functions  $f(A) = Uf(\Sigma)U^{\top}$
- application to spectral methods for image segmentation



#### matrix calculus\*

· results like these, and many more

$$\frac{\partial A\mathbf{x}}{\partial \mathbf{x}} = A$$

$$\frac{\partial \mathbf{x}^{\top} A\mathbf{x}}{\partial \mathbf{x}} = \mathbf{x}^{\top} (A + A^{\top})$$

$$\frac{\partial \text{vec}(\mathbf{x}^{\top} A\mathbf{x})}{\partial \text{vec } A} = \mathbf{x}^{\top} \otimes \mathbf{x}^{\top}$$

$$\frac{\partial AXB}{\partial X} = B^{\top} \otimes A$$

$$\frac{dA^{-1}}{dA} = -(A^{-\top} \otimes A^{-1})$$

$$\frac{d \ln |A|}{dA} = \text{vec}(A^{-\top})^{\top}$$

$$\frac{\partial \text{tr}(AX)}{\partial X} = \text{vec}(A^{\top})^{\top}$$





## in general

- apparently, we do not need to store the Jacobian matrix  $Df(\mathbf{x})$ , which may be huge, but only what is needed to compute the partial derivatives in the backward pass
- our function can be decomposed into a directed acyclic graph (DAG) of nodes, called a computational graph
- each time we call the function in the forward pass, a new graph may be constructed if our program contains control flow statements like conditionals and loops; methods supporting this operation are called dynamic

#### automatic differentiation

[Wengert 1964]

- is the more general set of methods used to automatically evaluate the derivative of a given function at a given input; it is not numerical and not symbolic
- what we call back-propagation here is known as the reverse accumulation mode in this context and makes sense because we compute the gradient of a single scalar quantity with respect to maybe millions of parameters
- forward accumulation makes sense when we need the derivative of many variables with respect to few parameters
- we will use the term automatic differentiation to refer to the process of generating a computer program for the derivatives given the program for the original function and the input variables

## aside: higher-order derivatives\*

- the Hessian was assumed fixed and isotropic in gradient descent; if we knew it, we could use the Newton method instead and solve all curvature-related problems
- given  $f: \mathbb{R}^p \to \mathbb{R}$ , its Hessian matrix at x is

$$Hf(\mathbf{x}) := \begin{pmatrix} \frac{\partial^2 f}{\partial x_1^2} & \cdots & \frac{\partial^2 f}{\partial x_1 \partial x_p} \\ \vdots & \ddots & \vdots \\ \frac{\partial^2 f}{\partial x_p \partial x_1} & \cdots & \frac{\partial^2 f}{\partial x_p^2} \end{pmatrix} (\mathbf{x}) = \nabla(Df)(\mathbf{x})$$

• unfortunately, this is a  $p \times p$  matrix and with p in the order of millions, it is impractical even to store it, let alone compute it

### aside: multiplication by Hessian\*

[Pearlmutter 1994]

• fortunately, in many cases what we need is only the product of the Hessian with a given vector  $\mathbf{v}$ , which is just a vector in  $\mathbb{R}^p$ 

$$\mathbf{v}^{\top} \cdot Hf(\mathbf{x}) = \mathbf{v}^{\top} \cdot \nabla(Df)(\mathbf{x}) = \nabla_{\mathbf{v}}(Df)(\mathbf{x})$$

ullet here  $abla_{f v}$  is the directional derivative operator

$$\nabla_{\mathbf{v}}(f) := \mathbf{v}^{\top} \cdot \nabla f$$

- remember that in back-propagation, for each variable x, we defined a vector dx, which was computed in the backward pass
- so all we need to do is allocate another vector  $\nabla_{\mathbf{v}}(\mathbf{x})$  for the forward pass and another  $\nabla_{\mathbf{v}}(d\mathbf{x})$  for the backward, and compute them by applying the chain rule in both passes!

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# automatic differentiation: units

### automatic differentiation

#### forward

- evaluation is carried out by units, one calling another
- when invoked, each unit generates a node object
- each node holds the gradient with respect to its unit's inputs, including parameters
- it also holds any information needed for the backward pass

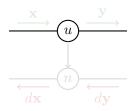
- all gradients are set to zero, except for the gradient with respect to the scalar quantity that is to be optimized (the error), which is set to one
- the back() method is invoked on the node of this quantity
- this, in turn, triggers the same method on all units that have participated in the forward pass

### automatic differentiation

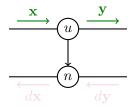
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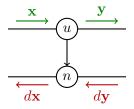
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ullet unit u manually generates node n



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ullet given a function f with derivative Df, a unit is a function of the form

```
\begin{aligned} & \mathbf{def} \ \text{forward}(\mathbf{x}_1, \dots, \mathbf{x}_n) \colon \\ & \mathbf{y} = f(\mathbf{x}_1, \dots, \mathbf{x}_n) \\ & \mathbf{def} \ \text{back}(d\mathbf{y}, d\mathbf{x}_1, \dots, d\mathbf{x}_n) \colon \\ & d\mathbf{x}_1^\top += d\mathbf{y}^\top \cdot D_1 f(\mathbf{x}_1, \dots, \mathbf{x}_n) \\ & \vdots \\ & d\mathbf{x}_n^\top += d\mathbf{y}^\top \cdot D_n f(\mathbf{x}_1, \dots, \mathbf{x}_n) \\ & \mathbf{return} \ node(\mathbf{y}, \text{back}) \end{aligned}
```

- a node object
  - ullet holds y and an associated derivative  $d\mathbf{y}$  of the same shape
  - exposes a method  $\operatorname{back}(\mathbf{x}_1,\ldots,\mathbf{x}_n)$  where  $\mathbf{x}_i$  can be nodes
  - ullet automatically adds its own  $d{f y}$  as first argument
  - if an input  $\mathbf{x}_i$  is a *node*, extracts the derivative part  $d\mathbf{x}_i$
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### the affine unit

- input vectors are represented as rows of  $m \times p$  input matrix X where m is the mini-batch size and p the input dimension
- parameters are represented by  $p \times q$  weight matrix W and  $1 \times q$  bias vector  $\mathbf b$  where q is the output dimension
- the unit is defined as

```
\begin{aligned} & \mathbf{def} \ \operatorname{affine}(X,(W,\mathbf{b})) \colon \\ & A = \operatorname{dot}(X,W) + \mathbf{b} \\ & \mathbf{def} \ \operatorname{back}(dA,dX,(dW,d\mathbf{b})) \colon \\ & dW += \operatorname{dot}(X^\top,dA) \\ & d\mathbf{b} += \operatorname{sum}_0(dA) \\ & dX += \operatorname{dot}(dA,W^\top) \\ & \mathbf{return} \ node(A,\operatorname{back}) \end{aligned}
```

### the affine unit

- input vectors are represented as rows of  $m \times p$  input matrix X where m is the mini-batch size and p the input dimension
- parameters are represented by  $p \times q$  weight matrix W and  $1 \times q$  bias vector  $\mathbf b$  where q is the output dimension
- the unit is defined as

```
\begin{aligned} & \mathbf{def} \ \operatorname{affine}(X,(W,\mathbf{b})) \colon \\ & A = \operatorname{dot}(X,W) + \mathbf{b} \\ & \mathbf{def} \ \operatorname{back}(dA,dX,(dW,d\mathbf{b})) \colon \\ & dW += \operatorname{dot}(X^\top,dA) \\ & d\mathbf{b} += \operatorname{sum}_0(dA) \\ & dX += \operatorname{dot}(dA,W^\top) \\ & \mathbf{return} \ node(A,\operatorname{back}) \end{aligned}
```

#### forward

• input  $X \in \mathbb{R}^{m \times p}$ ,  $W \in \mathbb{R}^{p \times q}$ ,  $\mathbf{b} \in \mathbb{R}^q$ , output  $A \in \mathbb{R}^{m \times q}$ 

$$A = f(X; W, \mathbf{b}) := XW + \mathbf{1}_m \mathbf{b}^\top$$

observe that in the code, addition of **b** is handled by broadcasting

• if  $a_i$ ,  $w_i$  is the *i*-th column of A, W,

$$\frac{\partial \mathbf{a}_i}{\partial \mathbf{w}_i} = \frac{\partial (X \mathbf{w}_i)}{\partial \mathbf{w}_i} = X$$

and there are no other dependencies, so by the chain rule

$$d\mathbf{w}_i^\top := \frac{\partial}{\partial \mathbf{w}_i} = \frac{\partial}{\partial \mathbf{a}_i} \cdot \frac{\partial \mathbf{a}_i}{\partial \mathbf{w}_i} = d\mathbf{a}_i^\top \cdot X$$

ullet finally, the partial derivative with respect to W

$$dW = (dA^{\top}X)^{\top} = X^{\top}dA$$



#### forward

• input  $X \in \mathbb{R}^{m \times p}$ ,  $W \in \mathbb{R}^{p \times q}$ ,  $\mathbf{b} \in \mathbb{R}^q$ , output  $A \in \mathbb{R}^{m \times q}$ 

$$A = f(X; W, \mathbf{b}) := XW + \mathbf{1}_m \mathbf{b}^\top$$

observe that in the code, addition of  ${\bf b}$  is handled by broadcasting backward

• if  $a_i$ ,  $w_i$  is the *i*-th column of A, W,

$$\frac{\partial \mathbf{a}_i}{\partial \mathbf{w}_i} = \frac{\partial (X\mathbf{w}_i)}{\partial \mathbf{w}_i} = X$$

and there are no other dependencies, so by the chain rule

$$d\mathbf{w}_i^\top := \frac{\partial}{\partial \mathbf{w}_i} = \frac{\partial}{\partial \mathbf{a}_i} \cdot \frac{\partial \mathbf{a}_i}{\partial \mathbf{w}_i} = d\mathbf{a}_i^\top \cdot X$$

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$$dW = (dA^{\top}X)^{\top} = X^{\top}dA$$

• by symmetry, writing  $A^\top = W^\top X^\top + \mathbf{b} \mathbf{1}_m^\top$  and using the previous result for dW, we find  $dX^\top = (W^\top)^\top dA^\top$  or

$$dX = (dA)W^{\top}$$

• again, by replacing X and W by  $\mathbf{1}_m$  and  $\mathbf{b}^\top$  respectively in the previous result for dW,

$$d\mathbf{b}^{\top} = (dA^{\top}\mathbf{1}_m)^{\top} = \mathbf{1}_m^{\top}dA$$

• observe that distributing b in the forward yields a sum in the backward

• by symmetry, writing  $A^{\top} = W^{\top}X^{\top} + \mathbf{b}\mathbf{1}_m^{\top}$  and using the previous result for dW, we find  $dX^{\top} = (W^{\top})^{\top}dA^{\top}$  or

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### the logistic unit

- the input is an  $m \times q$  activation matrix A and the  $m \times k$  one-of-k encoded target matrix, where k is the number of classes
- there are no parameters
- the unit integrates softmax with average cross-entropy loss

```
\begin{aligned} & \mathbf{def} \ \operatorname{logistic}(A,T) \colon \\ & E = \exp(A) \\ & Y = E/\operatorname{sum}_1(E) \\ & C = -\operatorname{sum}_1(T * \operatorname{log}(Y)) \\ & D = \operatorname{sum}_0(C)/m \\ & \mathbf{def} \ \operatorname{back}(dD,dA,\_) \colon \\ & dA += dD * (Y-T)/m \\ & \mathbf{return} \ node(D,\operatorname{back}) \end{aligned}
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# the logistic unit in math\*

#### forward

• E is given element-wise as  $e_{ij} = \exp(a_{ij})$ , and  $m \times q$  matrix Y is row-normalized as

$$Y = (\operatorname{diag}(E\mathbf{1}_k))^{-1}E$$

- the i-th row of Y is the softmax output of the i-th input sample representing the k posterior class probabilities
- C is actually a  $m \times 1$  column vector and its i-th element represents the cross-entropy loss of the i-th input sample

$$c_i = -\sum_{j=1}^k t_{ij} \log(y_{ij})$$

• finally,  $D = \frac{1}{m} \sum_{i=1}^{m} c_i$  is a scalar and represents the average cross-entropy (data) error over the mini-batch



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# the logistic unit in math\*

#### backward

• if  $\mathbf{a}_i^{\top}$ ,  $\mathbf{y}_i^{\top}$ ,  $\mathbf{t}_i^{\top}$  is the *i*-th row of A, Y, T, the derivative of the cross-entropy loss is, according to what we have seen,

$$\frac{\partial c_i}{\partial \mathbf{a}_i}(\mathbf{a}_i, \mathbf{t}_i) = (\boldsymbol{\sigma}(\mathbf{a}_i) - \mathbf{t}_i)^\top = (\mathbf{y}_i - \mathbf{t}_i)^\top$$

• since D is the average of the individual sample losses  $c_i$ , the derivative of the total error, which is 1 by default, is distributed over the samples with a factor of  $\frac{1}{m}$ 

$$dA^{\top} = \frac{1}{m}(Y - T) \cdot dD$$

- the simplified formula is faster compared to blind application of back-propagation at the level of elementary functions
- if this is not convincing, try evaluating the binary cross-entropy loss

$$\ell(x) := \ln(1 + e^{-x})$$

- $\ell(-1) = 1.3133$
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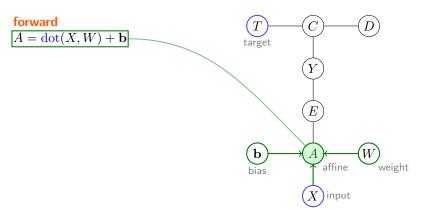


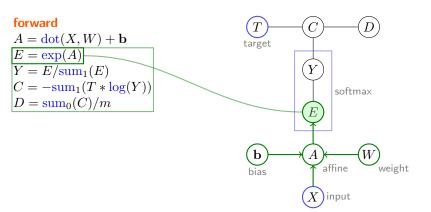
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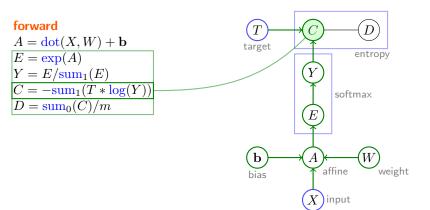
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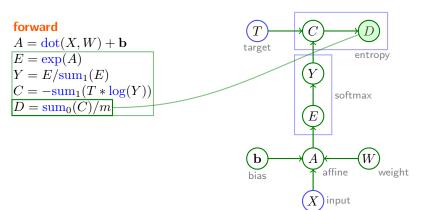






### forward $A = \operatorname{dot}(X, W) + \mathbf{b}$ target $E = \exp(A)$ $Y = E/\operatorname{sum}_1(E)$ $C = -\operatorname{sum}_1(T * \log(Y))$ softmax $D = \operatorname{sum}_0(C)/m$ affine weight bias input





#### forward

$$A = \det(X, W) + \mathbf{b}$$

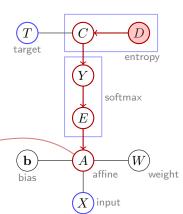
$$E = \exp(A)$$

$$Y = E/\operatorname{sum}_1(E)$$

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$$dA = dD * (Y - T)/m$$



#### forward

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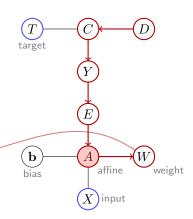
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$$dW += \operatorname{dot}(X^{\top}, dA)$$

$$d\mathbf{b} = \mathbf{sum}_0(dA)$$



#### forward

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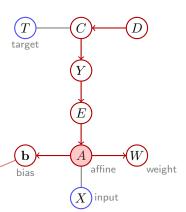
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### automatic differentiation

#### forward

$$A = dot(X, W) + \mathbf{b}$$

$$E = \exp(A)$$

$$Y = E/\operatorname{sum}_{1}(E)$$

$$C = -\operatorname{sum}_{0}(T * \log(Y))$$

$$D = \operatorname{sum}_{0}(C)/m$$

#### backward

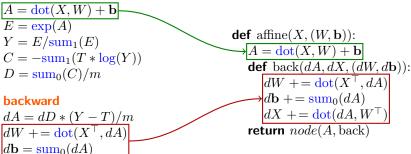
$$dA = dD * (Y - T)/m$$
  

$$dW += dot(X^{\top}, dA)$$
  

$$d\mathbf{b} = \operatorname{sum}_{0}(dA)$$

now we organize forward and backward code into units

### forward



### forward $A = \operatorname{affine}(X, (W, \mathbf{b}))$ $E = \exp(A)$ **def** affine $(X, (W, \mathbf{b}))$ : $Y = E/\operatorname{sum}_1(E)$ $A = \operatorname{dot}(X, W) + \mathbf{b}$ $C = -\operatorname{sum}_1(T * \log(Y))$ **def** back $(dA, dX, (dW, d\mathbf{b}))$ : $D = \operatorname{sum}_0(C)/m$ $dW += \operatorname{dot}(X^{\top}, dA)$ $d\mathbf{b} += \mathbf{sum}_0(dA)$ backward $dX += \operatorname{dot}(dA, W^{\top})$ dA = dD \* (Y - T)/m $A. \operatorname{back}(X, (W, \mathbf{b}))$ return node(A, back)

### forward $A = \operatorname{affine}(X, (W, \mathbf{b}))$ $E = \exp(A)$ **def** logistic(A, T): $Y = E/\operatorname{sum}_1(E)$ $E = \exp(A)$ $C = -\operatorname{sum}_1(T * \log(Y))$ $Y = E/\mathbf{sum}_1(E)$ $D = \operatorname{sum}_0(C)/m$ $C = -\mathbf{sum}_1(T * \log(Y))$ $D = \operatorname{sum}_0(C)/m$ backward **def** back(dD, dA, ): dA = dD \* (Y - T)/mdA += dD \* (Y-T)/m $A. \operatorname{back}(X, (W, \mathbf{b}))$ return node(D, back)

# $\begin{array}{c} \textbf{forward} \\ A = \operatorname{affine}(X, (W, \mathbf{b})) \\ \hline D = \operatorname{entropy}(A, T) \\ \hline \\ \textbf{backward} \\ \hline D. \operatorname{back}(A, T) \\ A. \operatorname{back}(X, (W, \mathbf{b})) \\ \hline \end{array} \qquad \begin{array}{c} \textbf{def } \operatorname{logistic}(A, T) \colon \\ E = \exp(A) \\ Y = E/\operatorname{sum}_1(E) \\ C = -\operatorname{sum}_1(T * \log(Y)) \\ D = \operatorname{sum}_0(C)/m \\ \hline \\ \textbf{def } \operatorname{back}(dD, dA, \_) \colon \\ dA + = dD * (Y - T)/m \\ \hline \\ \textbf{return } node(D, \operatorname{back}) \\ \hline \end{array}$

# automatic differentiation: functions

### the relu unit\*

- relu is an element-wise activation function; its input is activation  $\operatorname{matrix} A$  and returns matrix Z of the same size
- its backward pass behaves like a switch

```
\begin{aligned} & \operatorname{def} \ \operatorname{relu}(A) \colon \\ & Z = \max(0, A) \\ & \operatorname{def} \ \operatorname{back}(dZ, dA) \colon \\ & dA += dZ * (Z > 0) \\ & \operatorname{return} \ node(Z, \operatorname{back}) \end{aligned}
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### the decay unit\*

- it takes as input a tuple or list W of weight matrices of any size and returns the weight decay error term  $\frac{\lambda}{2}\|w\|^2$  for each  $w\in W$ , where  $\|\cdot\|_F$  is the Frobenius norm
- ullet the backward derivative is proportional to w, as for the  $\ell_2$  norm

```
\begin{aligned} & \operatorname{def} \, \operatorname{decay}(W) \colon \\ & R = \tfrac{\lambda}{2} * \operatorname{sum}(\|w\|_F^2 \; \operatorname{for} \; w \; \operatorname{in} \; W) \\ & \operatorname{def} \, \operatorname{back}(dR, dW) \colon \\ & \operatorname{for} \; (w, dw) \; \operatorname{in} \; \operatorname{zip}(W, dW) \colon \\ & dw + = dR * \lambda * w \\ & \operatorname{return} \; node(R, \operatorname{back}) \end{aligned}
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```

### the add unit\*

- it takes as input a tuple or list X of matrices (or vectors, or scalars) of the same size and returns their sum
- its backward pass distributes the derivative to all input branches

```
\begin{aligned} & \operatorname{def} \ \operatorname{add}(X) \colon \\ & S = \operatorname{sum}(X) \\ & \operatorname{def} \ \operatorname{back}(dS, dX) \colon \\ & \operatorname{for} \ dx \ \operatorname{in} \ dX \colon \\ & dx += dS \\ & \operatorname{return} \ node(S, \operatorname{back}) \end{aligned}
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• operator + is overloaded for nodes such that A+B means add((A,B))

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### the loss function

- $\bullet$  it takes as input the activation matrix A, the target matrix T and the weight matrix list W
- it calls the logistic unit on (A,T) and the decay unit on W, and returns the sum of the two scalar terms

```
\begin{aligned} & \mathbf{def} \ \operatorname{loss}(A, T, W) \colon \\ & L = \operatorname{logistic}(A, T) + \operatorname{decay}(W) \\ & \mathbf{return} \ block(L) \end{aligned}
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 addition is handled by add and the error derivative flows backward to both branches

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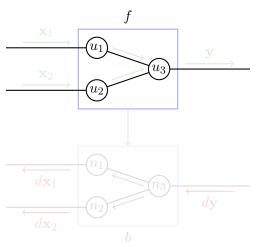
### the model function

- this is a two-layer network model where an affine layer is followed by a relu activation function and another affine layer
- the parameter tuple  $U_i=(W_i,\mathbf{b}_i)$  for layer i contains a weight matrix  $W_i$  and a bias vector  $\mathbf{b}_i$
- · unit calls are nested like every other function

```
def model(X, (U_1, U_2)):

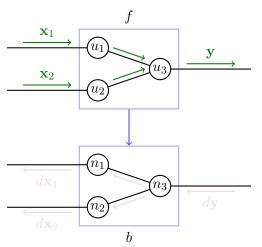
A = \operatorname{affine}(\operatorname{relu}(\operatorname{affine}(X, U_1)), U_2)

return block(A)
```

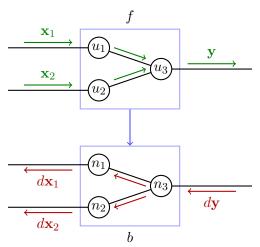


- function f containing units  $u_1, u_2, u_3$
- f dynamically generates block b containing nodes  $n_1, n_2, n_3$ , manually generated by  $u_1, u_2, u_3$  respectively





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• a *function* is a function of the following form, where code is arbitrary but computation takes place through calls to *units* or *functions* 

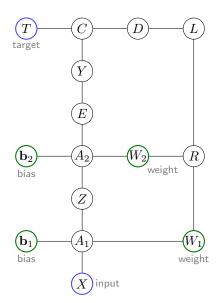
```
\begin{array}{l} \textbf{def} \ name(\mathbf{x}_1,\ldots,\mathbf{x}_n) \colon \\ \langle \mathsf{code} \ \mathsf{generating} \ \mathsf{the} \ \mathsf{following} \rangle \\ \mathbf{r}_1 = \mathsf{call}_1(\mathbf{a}_1,\ldots,\mathbf{a}_{n_1}) \\ \vdots \\ \mathbf{r}_s = \mathsf{call}_s(\mathbf{a}_1,\ldots,\mathbf{a}_{n_s}) \\ \mathbf{return} \ block(\mathbf{r}_s) \end{array}
```

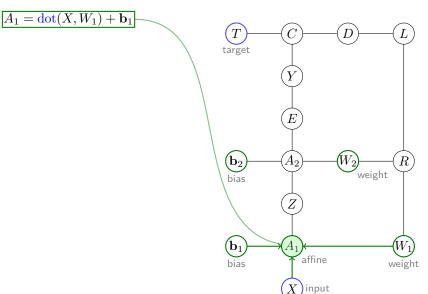
- all calls are recorded as a list of *units* or *functions* by call order, each associated with a list of arguments
- a block object is a node, but
  - its method back() does not add its own derivative in the arguments
  - its method back() is automatically generated and its body calls the recorded functions with the same arguments in reverse order

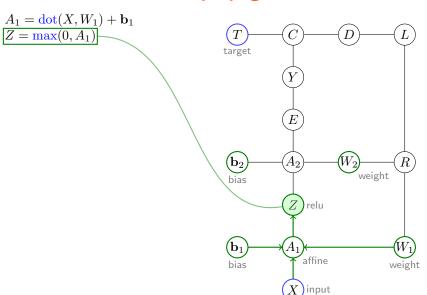
 a function is a function of the following form, where code is arbitrary but computation takes place through calls to units or functions

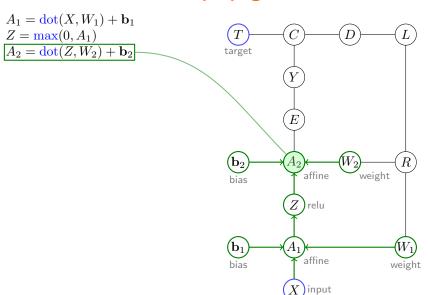
```
\begin{aligned} & \textbf{def} \ \ name(\mathbf{x}_1, \dots, \mathbf{x}_n) \colon \\ & \langle \mathsf{code} \ \mathsf{generating} \ \mathsf{the} \ \mathsf{following} \rangle \\ & \mathbf{r}_1 = \mathsf{call}_1(\mathbf{a}_1, \dots, \mathbf{a}_{n_1}) \\ & \vdots \\ & \mathbf{r}_s = \mathsf{call}_s(\mathbf{a}_1, \dots, \mathbf{a}_{n_s}) \\ & \mathbf{return} \ \ block(\mathbf{r}_s) \end{aligned}
```

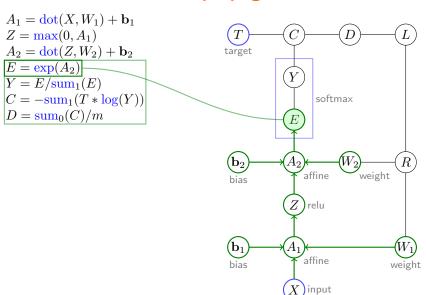
- all calls are recorded as a list of *units* or *functions* by call order, each associated with a list of arguments
- a *block* object is a *node*, but
  - $\bullet$  its method  $\operatorname{back}()$  does not add its own derivative in the arguments
  - its method back() is automatically generated and its body calls the recorded functions with the same arguments in reverse order

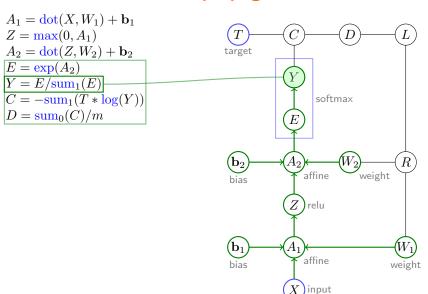


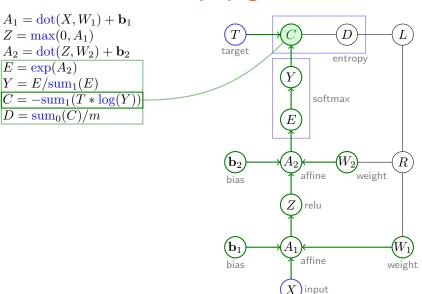


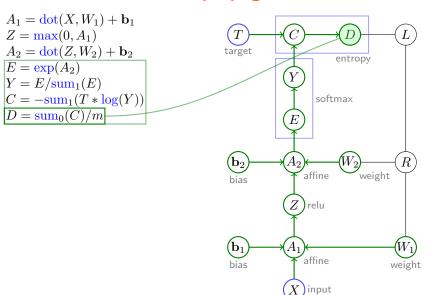


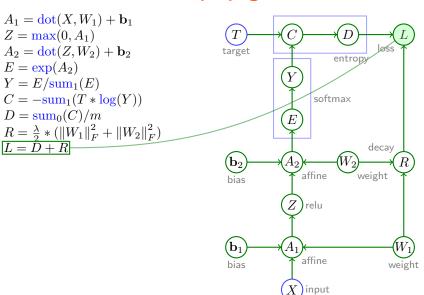


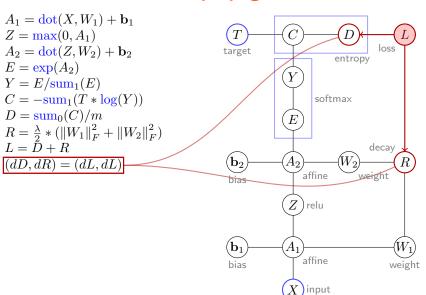












$$A_1 = \operatorname{dot}(X, W_1) + \mathbf{b}_1$$

$$Z = \max(0, A_1)$$

$$A_2 = \operatorname{dot}(Z, W_2) + \mathbf{b}_2$$

$$E = \exp(A_2)$$

$$Y = E/\operatorname{sum}_1(E)$$

$$C = -\operatorname{sum}_1(T * \log(Y))$$

$$D = \operatorname{sum}_0(C)/m$$

$$R = \frac{\lambda}{2} * (\|W_1\|_F^2 + \|W_2\|_F^2)$$

$$L = D + R$$

$$(dD, dR) = (dL, dL)$$

$$dW_1 = dR * \lambda * W_1$$

$$dW_2 = dR * \lambda * W_2$$

$$D_1$$

$$decay$$

$$d$$

$$A_1 = \operatorname{dot}(X, W_1) + \mathbf{b}_1$$

$$Z = \max(0, A_1)$$

$$A_2 = \operatorname{dot}(Z, W_2) + \mathbf{b}_2$$

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$$decay$$

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$$Y = E/\operatorname{sum}_1(E)$$

$$C = -\operatorname{sum}_1(T * \log(Y))$$

$$D = \operatorname{sum}_0(C)/m$$

$$R = \frac{\lambda}{2} * (\|W_1\|_F^2 + \|W_2\|_F^2)$$

$$L = D + R$$

$$(dD, dR) = (dL, dL)$$

$$dW_1 = dR * \lambda * W_1$$

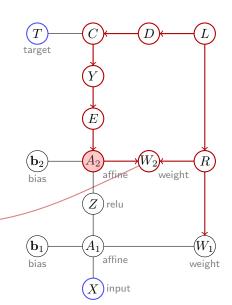
$$dW_2 = dR * \lambda * W_2$$

$$dA_2 = dD * (Y - T)/m$$

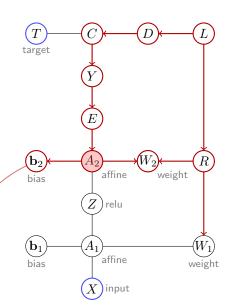
$$D_1 = \operatorname{dot}(X, W_1) + \operatorname{bol}(X_1, W_2) + \operatorname{bol}(X_2, W_3) + \operatorname{bol}(X_3, W_3) + \operatorname{bol}(X_4, W_3) + \operatorname{bol}(X_4$$

input

$$\begin{split} A_1 &= \text{dot}(X, W_1) + \mathbf{b}_1 \\ Z &= \text{max}(0, A_1) \\ A_2 &= \text{dot}(Z, W_2) + \mathbf{b}_2 \\ E &= \exp(A_2) \\ Y &= E/\text{sum}_1(E) \\ C &= -\text{sum}_1(T * \log(Y)) \\ D &= \text{sum}_0(C)/m \\ R &= \frac{\lambda}{2} * (\|W_1\|_F^2 + \|W_2\|_F^2) \\ L &= D + R \\ (dD, dR) &= (dL, dL) \\ dW_1 &= dR * \lambda * W_1 \\ dW_2 &= dR * \lambda * W_2 \\ dA_2 &= dD * (Y - T)/m \\ dW_2 &+ = \text{dot}(Z^\top, dA_2) \\ dD_2 &= \text{sum}_0(dA_2) \\ dZ &= \text{dot}(dA_2, W_2^\top) \end{split}$$



$$\begin{split} A_1 &= \text{dot}(X, W_1) + \mathbf{b}_1 \\ Z &= \text{max}(0, A_1) \\ A_2 &= \text{dot}(Z, W_2) + \mathbf{b}_2 \\ E &= \exp(A_2) \\ Y &= E/\text{sum}_1(E) \\ C &= -\text{sum}_1(T * \log(Y)) \\ D &= \text{sum}_0(C)/m \\ R &= \frac{\lambda}{2} * (\|W_1\|_F^2 + \|W_2\|_F^2) \\ L &= D + R \\ (dD, dR) &= (dL, dL) \\ dW_1 &= dR * \lambda * W_1 \\ dW_2 &= dR * \lambda * W_2 \\ dA_2 &= dD * (Y - T)/m \\ \hline dW_2 &+ = \text{dot}(Z^\top, dA_2) \\ \hline dD_2 &= \text{sum}_0(dA_2) \\ dZ &= \text{dot}(dA_2, W_2^\top) \end{split}$$



$$A_1 = \operatorname{dot}(X, W_1) + \mathbf{b}_1$$

$$Z = \max(0, A_1)$$

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$$L = D + R$$

$$(dD, dR) = (dL, dL)$$

$$dW_1 = dR * \lambda * W_1$$

$$dW_2 = dR * \lambda * W_2$$

$$dA_2 = dD * (Y - T)/m$$

$$dW_2 + \operatorname{dot}(Z^\top, dA_2)$$

$$d\mathbf{b}_2 = \operatorname{sum}_0(dA_2)$$

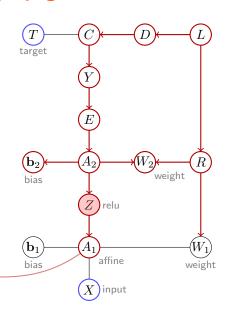
$$dZ = \operatorname{dot}(dA_2, W_2^\top)$$

$$dZ = \operatorname{dot}(dA_2, W_2^\top)$$

$$dZ = \operatorname{dot}(dA_2, W_2^\top)$$

input

$$\begin{split} A_1 &= \text{dot}(X, W_1) + \mathbf{b}_1 \\ Z &= \text{max}(0, A_1) \\ A_2 &= \text{dot}(Z, W_2) + \mathbf{b}_2 \\ E &= \exp(A_2) \\ Y &= E/\text{sum}_1(E) \\ C &= -\text{sum}_1(T * \log(Y)) \\ D &= \text{sum}_0(C)/m \\ R &= \frac{\lambda}{2} * (\|W_1\|_F^2 + \|W_2\|_F^2) \\ L &= D + R \\ (dD, dR) &= (dL, dL) \\ dW_1 &= dR * \lambda * W_1 \\ dW_2 &= dR * \lambda * W_2 \\ dA_2 &= dD * (Y - T)/m \\ dW_2 + &= \text{dot}(Z^\top, dA_2) \\ d\mathbf{b}_2 &= \text{sum}_0(dA_2) \\ dZ &= \text{dot}(dA_2, W_2^\top) \\ dA_1 &= dZ * (Z > 0) \end{split}$$



$$A_{1} = \operatorname{dot}(X, W_{1}) + \mathbf{b}_{1}$$

$$Z = \max(0, A_{1})$$

$$A_{2} = \operatorname{dot}(Z, W_{2}) + \mathbf{b}_{2}$$

$$E = \exp(A_{2})$$

$$Y = E/\operatorname{sum}_{1}(E)$$

$$C = -\operatorname{sum}_{1}(T * \log(Y))$$

$$D = \operatorname{sum}_{0}(C)/m$$

$$R = \frac{\lambda}{2} * (\|W_{1}\|_{F}^{2} + \|W_{2}\|_{F}^{2})$$

$$L = D + R$$

$$(dD, dR) = (dL, dL)$$

$$dW_{1} = dR * \lambda * W_{1}$$

$$dW_{2} = dR * \lambda * W_{2}$$

$$dA_{2} = dD * (Y - T)/m$$

$$dW_{2} + \operatorname{dot}(Z^{\top}, dA_{2})$$

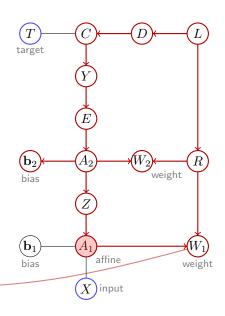
$$d\mathbf{b}_{2} = \operatorname{sum}_{0}(dA_{2})$$

$$dZ = \operatorname{dot}(dA_{2}, W_{2}^{\top})$$

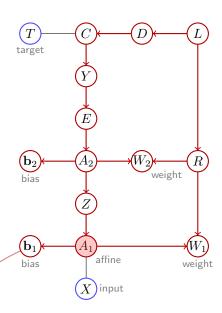
$$dA_{1} = dZ * (Z > 0)$$

$$dW_{1} + \operatorname{dot}(X^{\top}, dA_{1})$$

$$d\mathbf{b}_{1} = \operatorname{sum}_{0}(dA_{1})$$



$$\begin{split} A_1 &= \text{dot}(X, W_1) + \mathbf{b}_1 \\ Z &= \text{max}(0, A_1) \\ A_2 &= \text{dot}(Z, W_2) + \mathbf{b}_2 \\ E &= \exp(A_2) \\ Y &= E/\text{sum}_1(E) \\ C &= -\text{sum}_1(T * \log(Y)) \\ D &= \text{sum}_0(C)/m \\ R &= \frac{\lambda}{2} * (\|W_1\|_F^2 + \|W_2\|_F^2) \\ L &= D + R \\ (dD, dR) &= (dL, dL) \\ dW_1 &= dR * \lambda * W_1 \\ dW_2 &= dR * \lambda * W_2 \\ dA_2 &= dD * (Y - T)/m \\ dW_2 &+ = \text{dot}(Z^\top, dA_2) \\ d\mathbf{b}_2 &= \text{sum}_0(dA_2) \\ dZ &= \text{dot}(dA_2, W_2^\top) \\ dA_1 &= dZ * (Z > 0) \\ dW_1 &+ = \text{dot}(X^\top, dA_1) \\ d\mathbf{b}_1 &= \text{sum}_0(dA_1) \end{split}$$



$$A_{1} = \operatorname{dot}(X, W_{1}) + \mathbf{b}_{1}$$

$$Z = \max(0, A_{1})$$

$$A_{2} = \operatorname{dot}(Z, W_{2}) + \mathbf{b}_{2}$$

$$E = \exp(A_{2})$$

$$Y = E/\operatorname{sum}_{1}(E)$$

$$C = -\operatorname{sum}_{1}(T * \log(Y))$$

$$D = \operatorname{sum}_{0}(C)/m$$

$$R = \frac{\lambda}{2} * (\|W_{1}\|_{F}^{2} + \|W_{2}\|_{F}^{2})$$

$$L = D + R$$

$$(dD, dR) = (dL, dL)$$

$$dW_{1} = dR * \lambda * W_{1}$$

$$dW_{2} = dR * \lambda * W_{2}$$

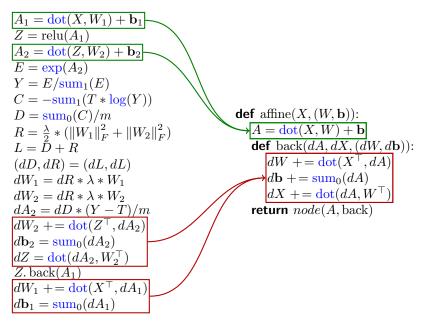
$$dA_{2} = dD * (Y - T)/m$$

 $dW_2 += dot(Z^{\top}, dA_2)$   $d\mathbf{b}_2 = \operatorname{sum}_0(dA_2)$   $dZ = dot(dA_2, W_2^{\top})$   $dA_1 = dZ * (Z > 0)$   $dW_1 += dot(X^{\top}, dA_1)$   $d\mathbf{b}_1 = \operatorname{sum}_0(dA_1)$ 

now we organize forward and backward code into units and functions

```
A_1 = \det(X, W_1) + \mathbf{b}_1
|Z = \max(0, A_1)|
A_2 = \overline{\det(Z, W_2)} + \mathbf{b}_2
E = \exp(A_2)
Y = E/\operatorname{sum}_1(E)
C = -\operatorname{sum}_1(T * \log(Y))
D = \operatorname{sum}_0(C)/m
R = \frac{\lambda}{2} * (\|W_1\|_F^2 + \|W_2\|_F^2)
                                                        def relu(A):
                                                           \Rightarrow Z = \max(0, A)
L = \bar{D} + R
(dD, dR) = (dL, dL)
                                                            def back(dZ, dA):
                                                               \rightarrow dA += dZ * (Z > 0)
dW_1 = dR * \lambda * W_1
                                                            return node(Z, back)
dW_2 = dR * \lambda * W_2
dA_2 = dD * (Y - T)/m
dW_2 += \operatorname{dot}(Z^{\perp}, dA_2)
d\mathbf{b}_2 = \mathbf{sum}_0(dA_2)
dZ = \det(dA_2, W_2^{\perp})
dA_1 = dZ * (Z > 0)
dW_1 += \operatorname{dot}(X^{\top}, dA_1)
d\mathbf{b}_1 = \mathbf{sum}_0(dA_1)
```

```
A_1 = \operatorname{dot}(X, W_1) + \mathbf{b}_1
Z = \operatorname{relu}(A_1) \longleftarrow
\overline{A_2} = \overline{\cot(Z, W_2)} + \mathbf{b}_2
E = \exp(A_2)
Y = E/\operatorname{sum}_1(E)
C = -\operatorname{sum}_1(T * \log(Y))
D = \operatorname{sum}_0(C)/m
                                                           def relu(A):
R = \frac{\lambda}{2} * (\|W_1\|_F^2 + \|W_2\|_F^2)
                                                               Z = \max(0, A)
L = \bar{D} + R
                                                               def back(dZ, \overline{dA}):
(dD, dR) = (dL, dL)
                                                                   dA += dZ * (Z > 0)
dW_1 = dR * \lambda * W_1
                                                               return node(Z, back)
dW_2 = dR * \lambda * W_2
dA_2 = dD * (Y - T)/m
dW_2 += \operatorname{dot}(Z^{\perp}, dA_2)
d\mathbf{b}_2 = \mathbf{sum}_0(dA_2)
dZ = \det(dA_2, W_2)
Z. back(A_1)
dW_1 += \operatorname{dot}(X^\top, dA_1)
d\mathbf{b}_1 = \mathbf{sum}_0(dA_1)
```



```
A_1 = \operatorname{affine}(X, (W_1, \mathbf{b}_1))
Z = \operatorname{relu}(A_1)
A_2 = \operatorname{affine}(Z, (W_2, \mathbf{b}_2))
E = \exp(A_2)
Y = E/\operatorname{sum}_1(E)
C = -\operatorname{sum}_1(T * \log(Y))
                                                           def affine(X, (W, \mathbf{b})):
D = \operatorname{sum}_0(C)/m
                                                                A = \operatorname{dot}(X, W) + \mathbf{b}
R = \frac{\lambda}{2} * (\|W_1\|_F^2 + \|W_2\|_F^2)
                                                                def back(dA, dX, (d\overline{W}, d\mathbf{b})):
L = \bar{D} + R
                                                                    dW += \operatorname{dot}(X^{\top}, dA)
(dD, dR) = (dL, dL)
                                                                    d\mathbf{b} += \mathbf{sum}_0(dA)
dW_1 = dR * \lambda * W_1
                                                                    dX += \det(dA, W^{\perp})
dW_2 = dR * \lambda * W_2
dA_2 = dD * (Y - T)/m
                                                                return node(A, back)
A_2. back(Z,(W_2,\mathbf{b}_2))
Z. back(A_1)
A_1. back(X, (W_1, \mathbf{b}_1))
```

```
A_1 = \operatorname{affine}(X, (W_1, \mathbf{b}_1))
Z = \operatorname{relu}(A_1)
A_2 = \operatorname{affine}(Z, (W_2, \mathbf{b}_2))
E = \exp(A_2)
Y = E/\mathbf{sum}_1(E)
C = -\mathbf{sum}_1(T * \log(Y))
                                                       def logistic(A, T):
D = \operatorname{sum}_0(C)/m
                                                           E = \exp(A)
R = \frac{\lambda}{2} * (\|W_1\|_F^2 + \|W_2\|_F^2)
                                                           Y = E/\operatorname{sum}_1(E)
L = \bar{D} + R
                                                           C = -\operatorname{sum}_1(T * \log(Y))
(dD, dR) = (dL, dL)
                                                           D = \operatorname{sum}_0(C)/m
dW_1 = dR * \lambda * W_1
                                                           def back(dD, dA, ):
dW_2 = dR * \lambda * W_2
                                                             \rightarrow dA += dD * (Y-T)/m
dA_2 = dD * (Y - T)/m
                                                           return node(D, back)
A_2. back(Z,(W_2,\mathbf{b}_2))
```

$$Z$$
. back $(A_1)$   
 $A_1$ . back $(X, (W_1, \mathbf{b}_1))$ 

$$A_1 = \operatorname{affine}(X, (W_1, \mathbf{b}_1))$$

$$Z = \operatorname{relu}(A_1)$$

$$A_2 = \operatorname{affine}(Z, (W_2, \mathbf{b}_2))$$

$$D = \operatorname{logistic}(A_2, T)$$

$$R = \frac{\lambda}{2} * (\|W_1\|_F^2 + \|W_2\|_F^2)$$

$$L = D + R$$

$$(dD, dR) = (dL, dL)$$

$$dW_1 = dR * \lambda * W_1$$

$$dW_2 = dR * \lambda * W_2$$

$$D. \operatorname{back}(A_2, T)$$

$$A_2. \operatorname{back}(Z, (W_2, \mathbf{b}_2))$$

$$def \operatorname{back}(A, T):$$

$$C = -\operatorname{sum}_1(T * \log(Y))$$

$$D = \operatorname{sum}_0(C)/m$$

$$def \operatorname{back}(dD, dA, \_):$$

$$dA + = dD * (Y - T)/m$$

$$\operatorname{return} \operatorname{node}(D, \operatorname{back})$$

$$Z$$
. back $(A_1)$   
 $A_1$ . back $(X, (W_1, \mathbf{b}_1))$ 

```
A_1 = \operatorname{affine}(X, (W_1, \mathbf{b}_1))
Z = \operatorname{relu}(A_1)
A_2 = \operatorname{affine}(Z, (W_2, \mathbf{b}_2))
D = \operatorname{logistic}(A_2, T)
```

$$R = \frac{\lambda}{2} * (\|W_1\|_F^2 + \|W_2\|_F^2)$$

$$L = D + R$$

$$(dD, dR) = (dL, dL)$$

$$dW_1 = dR * \lambda * W_1$$

$$dW_2 = dR * \lambda * W_2$$

$$D. \operatorname{back}(A_2, T)$$

$$A_2. \operatorname{back}(Z, (W_2, \mathbf{b}_2))$$

$$def \operatorname{decay}(W):$$

$$R = \frac{\lambda}{2} * \operatorname{sum}(\|w\|_F^2 \text{ for } w \text{ in } W)$$

$$def \operatorname{back}(dR, dW):$$

$$dw + = dR * \lambda * w$$

$$dw + = dR * \lambda * w$$

$$return \operatorname{node}(R, \operatorname{back})$$

$$Z$$
. back $(A_1)$   
 $A_1$ . back $(X, (W_1, \mathbf{b}_1))$ 

```
A_1 = \operatorname{affine}(X, (W_1, \mathbf{b}_1))
Z = \operatorname{relu}(A_1)
A_2 = \operatorname{affine}(Z, (W_2, \mathbf{b}_2))
D = \operatorname{logistic}(A_2, T)
```

```
R = \operatorname{decay}((W_1, W_2)) \leftarrow \begin{bmatrix} & \operatorname{def} \operatorname{decay}(W) : \\ & L = D + R \\ & (dD, dR) = (dL, dL) \\ & R. \operatorname{back}((W_1, W_2)) \leftarrow \end{bmatrix} \leftarrow \begin{bmatrix} \operatorname{def} \operatorname{back}(dR, dW) : \\ & \operatorname{for} (w, dw) \operatorname{in} \operatorname{zip}(W, dW) : \\ & dw + = dR * \lambda * w \end{bmatrix}
D. \operatorname{back}(A_2, T)
A_2. \operatorname{back}(Z, (W_2, \mathbf{b}_2))
```

$$Z$$
. back $(A_1)$   
 $A_1$ . back $(X, (W_1, \mathbf{b}_1))$ 

```
A_1 = \operatorname{affine}(X, (W_1, \mathbf{b}_1))
Z = \operatorname{relu}(A_1)
A_2 = \operatorname{affine}(Z, (W_2, \mathbf{b}_2))
D = \operatorname{logistic}(A_2, T)
```

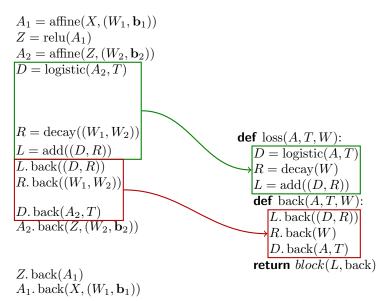
Z. back $(A_1)$ 

 $A_1$ . back $(X, (W_1, \mathbf{b}_1))$ 

```
R = \operatorname{decay}((W_1, W_2))
L = D + R
(dD, dR) = (dL, dL)
R. \operatorname{back}((W_1, W_2))
D. \operatorname{back}(A_2, T)
A_2. \operatorname{back}(Z, (W_2, \mathbf{b}_2))
def \operatorname{add}(X):
S = \operatorname{sum}(X)
def \operatorname{back}(dS, dX):
for dx \text{ in } dX:
dx += dS
return \operatorname{node}(S, \operatorname{back})
```

```
A_1 = \operatorname{affine}(X, (W_1, \mathbf{b}_1))
Z = \operatorname{relu}(A_1)
A_2 = \operatorname{affine}(Z, (W_2, \mathbf{b}_2))
D = \operatorname{logistic}(A_2, T)
```

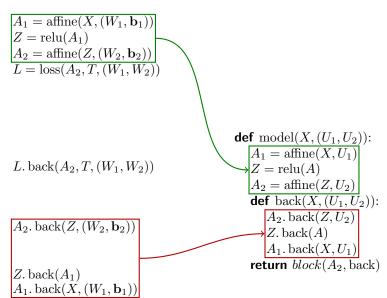
$$Z$$
. back $(A_1)$   
 $A_1$ . back $(X, (W_1, \mathbf{b}_1))$ 

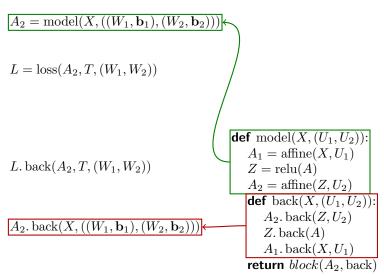


```
A_1 = \operatorname{affine}(X, (W_1, \mathbf{b}_1))
Z = \operatorname{relu}(A_1)
A_2 = \operatorname{affine}(Z, (W_2, \mathbf{b}_2))
|L = loss(A_2, T, (W_1, W_2))|
                                                              def loss(A, T, W):
                                                                  D = \operatorname{logistic}(A, T)
L. \operatorname{back}(A_2, T, (W_1, W_2))
                                                                  R = \operatorname{decay}(W)
                                                                  L = \operatorname{add}((D, R))
                                                                  def back(A, T, W):
                                                                       L. \operatorname{back}((D, R))
A_2. back(Z,(W_2,\mathbf{b}_2))
                                                                       R.\operatorname{back}(W)
                                                                       D. \operatorname{back}(A, T)
                                                                  return block(L, back)
Z. back(A_1)
A_1. back(X, (W_1, \mathbf{b}_1))
```

```
A_1 = \operatorname{affine}(X, (W_1, \mathbf{b}_1))
Z = \operatorname{relu}(A_1)
A_2 = \operatorname{affine}(Z, (W_2, \mathbf{b}_2))
                                                            def loss(A, T, W):
L = loss(A_2, T, (W_1, W_2))
                                                                L = \operatorname{logistic}(A, T) + \operatorname{decay}(W)
                                                                return block(L)
                                                            def loss(A, T, W):
                                                                D = \operatorname{logistic}(A, T)
L. back(A_2, T, (W_1, W_2))
                                                                R = \operatorname{decay}(W)
                                                                L = \operatorname{add}((D, R))
                                                                \det \operatorname{back}(A, T, W)
                                                                     L. \operatorname{back}((D, R))
A_2. back(Z,(W_2,\mathbf{b}_2))
                                                                    R. back(W)
                                                                     \mathcal{D}. back(A,T)
                                                                return block(L, back)
Z. back(A_1)
```

 $A_1$ . back $(X, (W_1, \mathbf{b}_1))$ 





$$A_2 = \text{model}(X, ((W_1, \mathbf{b}_1), (W_2, \mathbf{b}_2)))$$

## pynet

code available at https://github.com/iavr/pynet

# deep learning software







Torch pytörch



theano









- automatically build computational graphs and compute derivatives
- run on GPU, multiple GPU, distributed
- component (unit, layer) libraries
- pre-trained models
- community

## summary

- stochastic gradient descent and its limitations
- numerical gradient approximation
- analytical computation by decomposing and applying the chain rule
- back-propagation as dynamic programming
- chaining, splitting and sharing
- common patterns between forward and backward flow
- decomposition into units (forward) and nodes (backward)
- grouping into functions (forward) and blocks (backward)